

Lecture 7: 02/01/2022

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1 Last Lecture's Review:

In the previous few lectures, we were introduced to the concept that a tree T can represent a graph $G(V,E)$, such that certain desirable properties about the graph are reflected within the representation. In particular, the concept of "Stretch" is discussed in detailed below.

- **(Low stretch spanning) tree:** Given an edge $e_{u,v} \in E$, the stretch of an unweighted edge is the distance between u and v in T : $\text{Stretch}_T(e) = \text{dist}_T(u, v)$. We express the stretch of T across the entire graph is the sum of the stretch of all the edges. Goal: We want to produce a low stretch tree using randomness using some probability. \mathcal{T} is the distribution on trees - $T_1, T_2, T_3, \dots, T_k$. G is \mathcal{A} -probability embedded to T if the below condition is met:
 $\mathcal{S} - \text{For each tree } T_i \in \mathcal{T}, d_T(u, v) \geq d_a(u, v) - E_{T \in \mathcal{T}} d_T(u, v) \geq d_a(u, v)$

Relevant Readings:

- Lecture 6 scribe notes
- Review on the concept of a tree's stretch and how to generate a low stretch spanning tree
- Bartal's algorithm

2 Bartal's Theorem:

How low can we set the distortion factor so that, for any metric weighted graph G , we can find a distribution on trees \mathcal{D} that allows an \mathcal{A} -probabilistic embedding of G ? A theorem due to Bartal proposes such an \mathcal{A} and a way to construct \mathcal{D} from any metric weighted graph G . Before proving the theorem, however, we introduce a procedure for

finding a “Low Diameter Randomized Decomposition” (LDRD for short) of graphs. The randomized, recursive procedure LDRD takes as input a graph $G = (V, E)$ and a parameter $\pi \geq 0$ and outputs a partition $V_i - V$ such that:

- $\text{diam}(G[V_i]) \geq \sigma$ for all i , where $\text{diam}(\cdot)$ is the diameter function on graphs.
- $\Pr[\text{edge } i, j \text{ not in any } E(G[V_k])] \leq (d(i, j) \log n) / \pi$. In other words, if the parts V_i were assigned distinct colors, this is an upper bound for the probability of an edge i, j being bichromatic.

Lemma: For each edge $e = (u, v)$ $P_r [e \text{ is a crossing edge}] \leq \frac{(d_a(v, u) \log n)}{\Delta}$

Note: Distance on edge is large, then probability that edge e will be bad is very high and vice versa

Observation: When e becomes a crossing edge,

$\rightarrow C(u) \neq C(v)$

Assume $C(u) = i, C(v) = j$

1. **Observation** If edge e is a crossing edge, $\text{dist}_a(\Delta(i), u) \leq R, \text{dist}_a(\Delta(i), v) > R$

Claim If edge e is cut by vertex x , then $R \in [\text{dist}_a(x, u), \text{dist}_a(x, v)]$

Assumption: fix $e = (u, v)$

For another vertex x ,

$$L_x = \min(\text{dist}_a(x, u), \text{dist}_a(x, v))$$

$$U_x = L_x + \text{dist}_a(u, v)$$

The claim is equivalent to $R \in [L_x, U_x)$ when an edge is cut by x , then one necessary condition

1. If $R < L_x$, then u and v are both outside of ball of x , so x cannot assign values to u and v .
2. If $R > U_x$, then u and v are contained inside the ball of x so x can assign the colors and u, v will be assigned same color by x .

Consider all the vertices that can potentially cut the edges here we take $e = (u, v)$

We consider L_x, U_x for the vertices and sort them according to L_x, U_x

1. For vertex x_j, L_{x_j} and U_{x_j} , if it overlaps in the interval $(\Delta/4, \Delta/2)$, then vertex x_j or x_n cannot cut edge e .

2. For x_j, L_{x_j} and U_{x_j} , if $\Delta/4 > L_{x_j}, U_{x_j} < \Delta/2$,

what is necessary condition that x_j cut edge e for permutation π

Suppose we x_k and x_j where $k < j$

If Rank of $x_k < \text{Rank of } x_j$, then x_j cannot cut edge e as x_k have smaller $L_{x_k} < L_{x_j}$

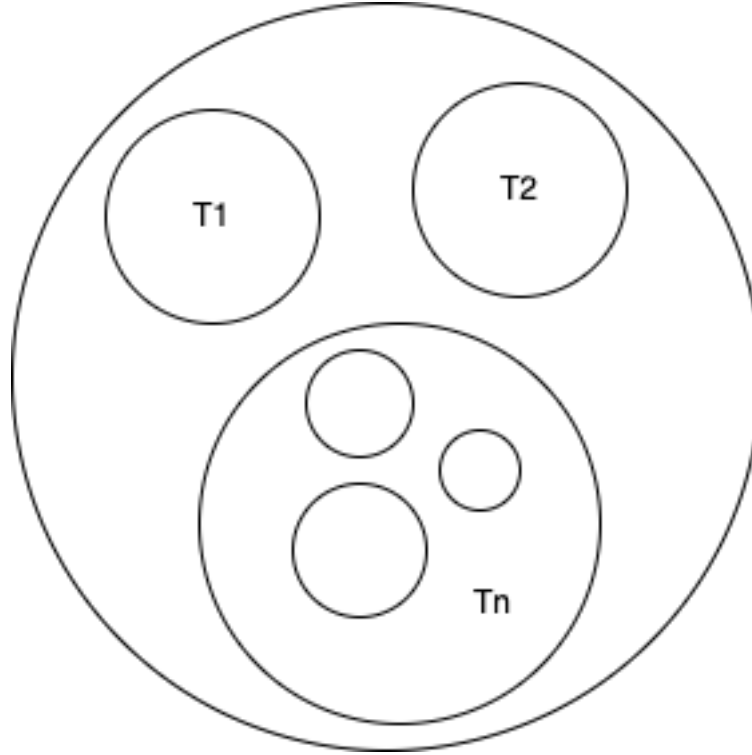


Figure 1:

that is x_k has potential of cutting edge e . and one of two vertices u,v , one of $u,v \in B(x_k, R)$

Once the x_k is processed, one of u,v will be colored most likely, both of the vertices will be colored by then, so x_j will not have a chance to color the vertices.

Necessary Condition: For X to cut edge e in permutation π , then $\pi(x_k) > \pi(x_j)$ for all $k < j$.

Observation: For x_j to cut edge e , following two conditions should be satisfied,

1. $R \in [L_{xj}, U_{xj}]$
2. $k < j$, $\pi^{-1}(x_k) > \pi^{-1}(x_j)$ i.e. Rank of $x_k >$ Rank of x_j

Based on 2 observations, find the upper bound of $P_r[e \text{ is cut by } x_j]$

For a Random sample R in the range $(\Delta/4, \Delta/2)$, the probability that R falls in between $[L_{xj}, U_{xj}]$ is given by $P_r[R \in [L_{xj}, U_{xj}]] \leq \frac{d(u,v)}{\Delta/4}$

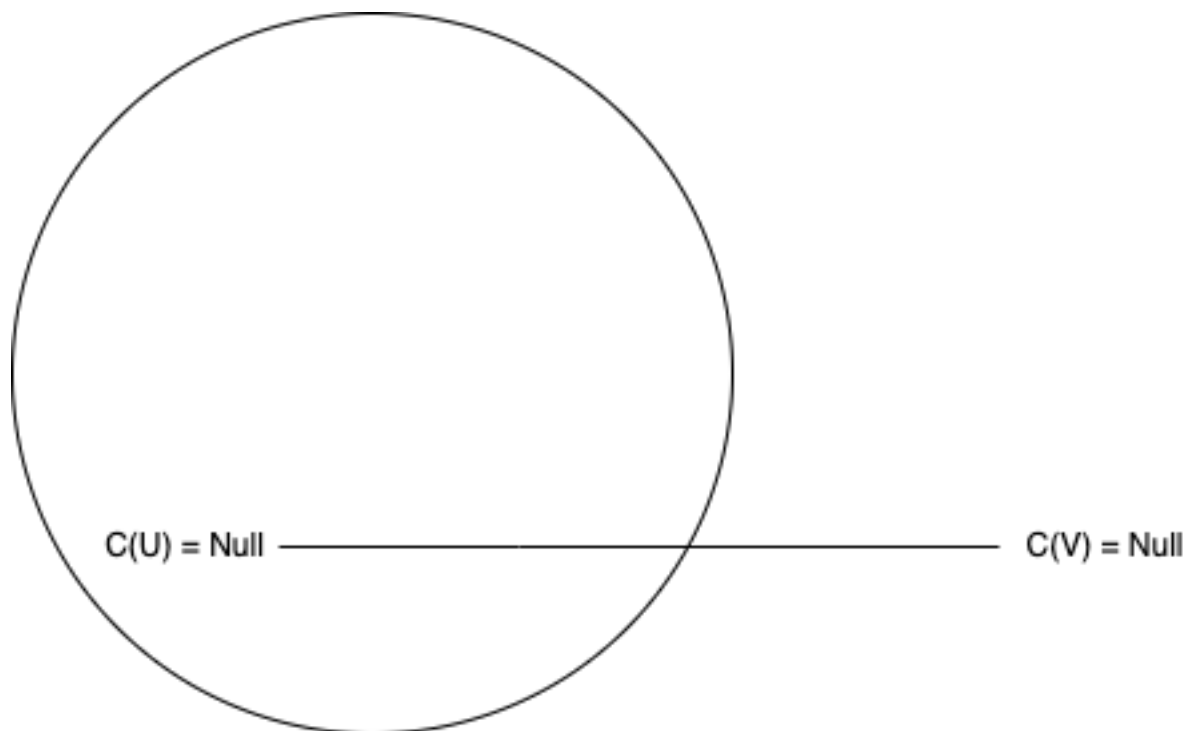


Figure 2:

$$P_r[\text{Second condition holds}] \leq \frac{1}{j}$$

If x_j is ranked first among x_1, x_2, \dots, x_j , then probably x_j cuts edge e .

$$\begin{aligned} P_r[e \text{ is cut by } x_j] &= P_r[\mathbf{R} \in [L_{x_j}, U_{x_j}]] \text{ and } x_j \text{ is ranked first among } x_1, x_2, \dots, x_j. \\ &= P_r[\mathbf{R} \in [L_{x_j}, U_{x_j}]] P_r[x_j \text{ is first}] \end{aligned}$$

$$\leq \frac{d(u,v)}{\Delta/4} \frac{1}{j}$$

$$= \frac{4d(u,v)}{\Delta j}$$

If $P_r[e \text{ is cut by some vertex}]$

$$= \sum_{x_j} P_r[e \text{ is cut by } x_j]$$

$$\leq \sum_{j=1}^n \frac{4d(u,v)}{\Delta j}$$

$$\leq \frac{4d(u,v)}{\Delta_j} O \log(n) \text{ (since } \sum_{j=1}^n \frac{1}{j} = \log(n))$$

Therefore Edge becomes crossing edge should have probability $\leq \frac{4d(u,v)O \log(n)}{\Delta_j}$

3 Upcoming lecture:

- Claim: The distance $d_T(u, v) \geq d_g(u, v)$
- Proof: Base - If $d_T(u, v) \geq d_a(u, v)$ is a single vertex then $d_T(u, v) \geq d_a(u, v)$
- Induction hypothesis: $d_T(u, v) \geq d_a(u, v)$
- Induction: $[L_{x_j}, U_{x_j}]$ is given by $P_r[R \in [L_{x_j}, U_{x_j}]] \neq 4Da$. If x is ranked in π . Methods used to tackle this problem are going to be analyzed in the upcoming classes