

# Dynamic connectivity.

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- **Input changes** (maintain a DS for some problem)

- Graph updates: **edge insertions/deletions**

**query**  $(x, y)$ :

Goal: handle **updates** and answer **query** as fast as possible.

Thm: Dynamic connectivity in  $O(\text{polylog } n)$   
time, for each update  
and query.

[Henzinger-King 1999]

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Approach: Maintain a spanning ~~tree~~  
of the graph forest.

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Observation: Each **update** requires at most one edge change in a spanning forest.

- Insertion: (1) edge contains two vertices in



(2) same CC  $\Rightarrow$  **No update**

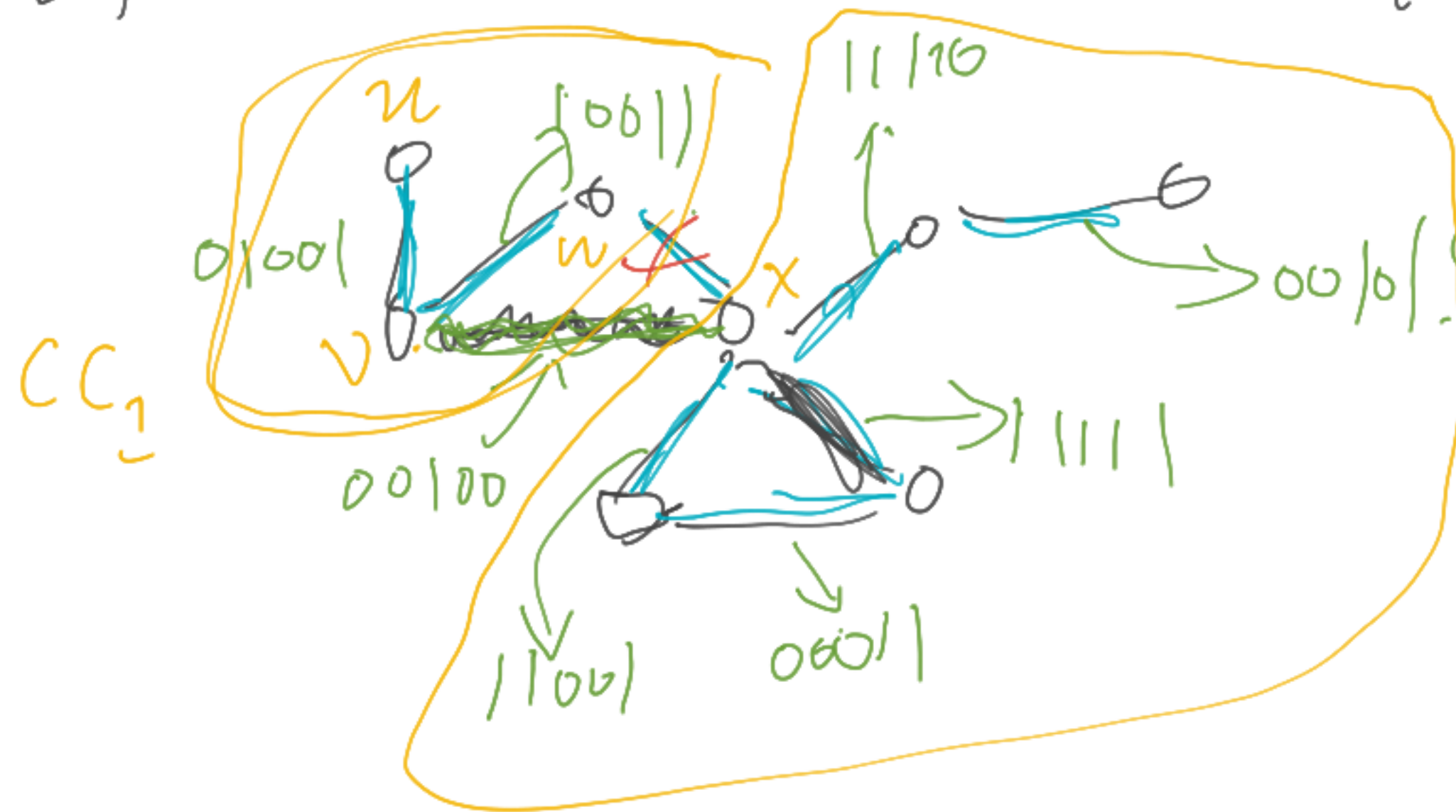
(3) **different CCs**  $\Rightarrow$  put **new edge** in spanning forest

- Deletion: (2) delete edge is not in spanning forest

(Find replacement if possible)

(4) ... is in spanning forest.

If replace ment is unique, then easy



binary name.

$$S_u = 01001$$

$$S_v = 01001 \oplus 00100 \oplus 10011 = 11110$$

$$S_w = 10011$$

name of  $(v, x)$

$$\begin{aligned}
 S_{cc_1} &= S_u \oplus S_v \\
 &\oplus S_w \\
 &= 01001 \oplus 11110 \\
 &\oplus 10011 \\
 &= 00100
 \end{aligned}$$

If edge  $(u, v)$  <sup>(01001)</sup> connecting two vertices

both in  $CC_1$

$$S_{CC_1} = S_u \oplus S_v \oplus S_w$$

$$\underline{b \oplus b = 0}$$

If edge have two endpoints in different

$CC_1$  (e.g.  $(v, x)$ )

$$S_{CC_2} = S_u \oplus S_v \oplus S_w$$

Conclusion:

✓ If a connected component does not have  
any outgoing edge,  $S_{cc} = 0$

↓

edge with one endpoint in CC  
one . . . . . outside

✓ If only one edge is outgoing  
 $S_{cc} = \text{name of the outgoing edge.}$

? If more than one outgoing edge.  
 $S_{cc} = \{ \}$  names of all outgoing edges.

$\mathbb{I} \neq \mathbb{A}$ ; Make replacement unique

- Sample some edges for a new graph.

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Assume graph have two CCs, there are  $t$  edges between them.

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Sampled graph: for each edge in  $C_1$ ,  
the edge in Sampled graph with probability

$\Pr[\text{only one outgoing edge is sampled in } C_p]$   $\left(\frac{1}{t}\right)$

$$= t \cdot \frac{1}{t} \cdot \left(1 - \frac{1}{t}\right)^{t-1} \rightarrow \frac{1}{e} \leftarrow \text{a constant.}$$

Q: How many outgoing edges?

A: We do not know 😞

IDEA: Maintain sampled graphs with prob

$\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{16}, \dots, \frac{1}{n}$  ←  $\log n$  probabilities.

Claim: for a CC with  $t$  outgoing edges  
 $\exists$  sampled graph with  $p$  constant.

$\frac{1}{t} \stackrel{p}{\approx} p \stackrel{p}{\approx} \frac{1}{2t}$   
 $\Pr[\text{only one outgoing edge sampled}] \geq \frac{1}{e^2}$



Q: constant probability is not good

A: main thin many sampled graph

for each  $p = \frac{1}{2}, \frac{1}{4}, \dots, \frac{1}{n}$

Claim: If  $\text{poly}(n)$  sampled graphs

are maintained

then with

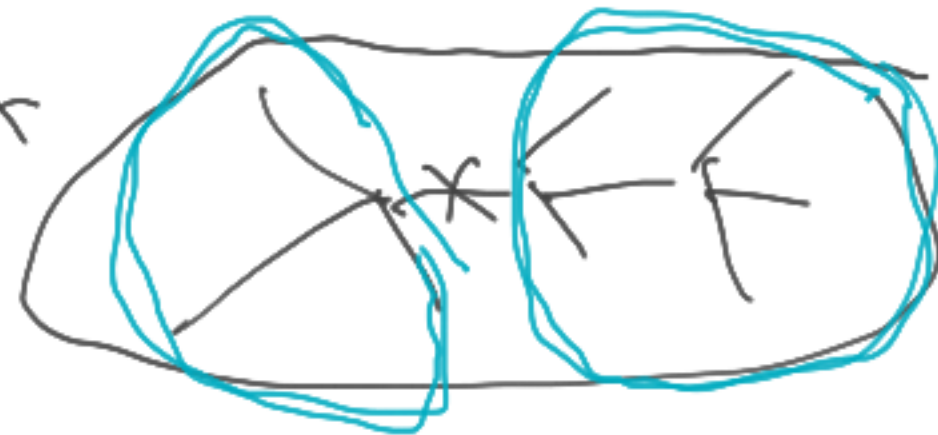
probability  $1 - \frac{1}{n^{100}}$

at least one sampled graph  
gives a replacement.

SCC

ET tree [Henzinger - King 1999].

- ① link two trees together by adding a new edge.
- ② cut a tree ~~into~~ into two trees by deleting
- ③ maintain labels of vertices on edge, and label for a tree is sum of labels of vertices in the tree (label of vertex can change).
- ④ get root of the tree containing a given vertex



# Data Structure:

- Spanning forest  $\setminus C_p$

- Sampled graphs  $\leftarrow$  polygon many

$\rightarrow$  ET tree with vertex label

$f_v$  be sum of name of incident

edges in  $C_p$

Insert  $(x, y)$ .

① Insert  $(x, y)$  needed.

②. Maintain  $C_p$ : For each  $C_p$ , spanning tree if sample edge with prob  $P$ , add to  $C_p$   $(x, y)$ .

- Delete  $(x, y)$

(1) Maintain  $G_p$ , if  $(x, y)$  is  $G_p$ .

then we delete it, (maintain ET tree)

(2) Find replacement: For each  $G_p$ ,

Let  $CC_2$  be the CC of  $x$ .

use ET for  $G_p$  to get  $S_{CC_1}$ ,

check if  $S_{CC_2}$  is an edge name

if yes, edge  $\leftarrow$  is a replacement.

- Query  $(x, y)$ : root of  $x, y$  ( $r_x, r_y$ )  
Yes if  $r_x = r_y$ , No otherwise.