

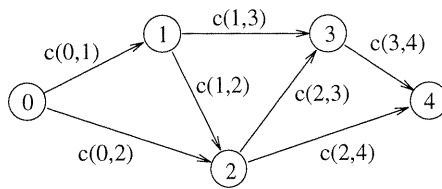
# DYNAMIC PROGRAMMING

View a problem as a set of interdependent problems. Solve subproblems to solve problem. Soln to subproblem  $\equiv$  fn of solns to subproblems at preceding lvs.

## Shortest path problem

$f(x) \equiv$  cost of shortest path from node  $\phi$  to node  $x$

$$f(x) = \begin{cases} 0 & x = 0 \\ \min_{0 \leq j < x} \{ f(j) + c(j, x) \} & 1 \leq x \leq (n-1) \end{cases}$$



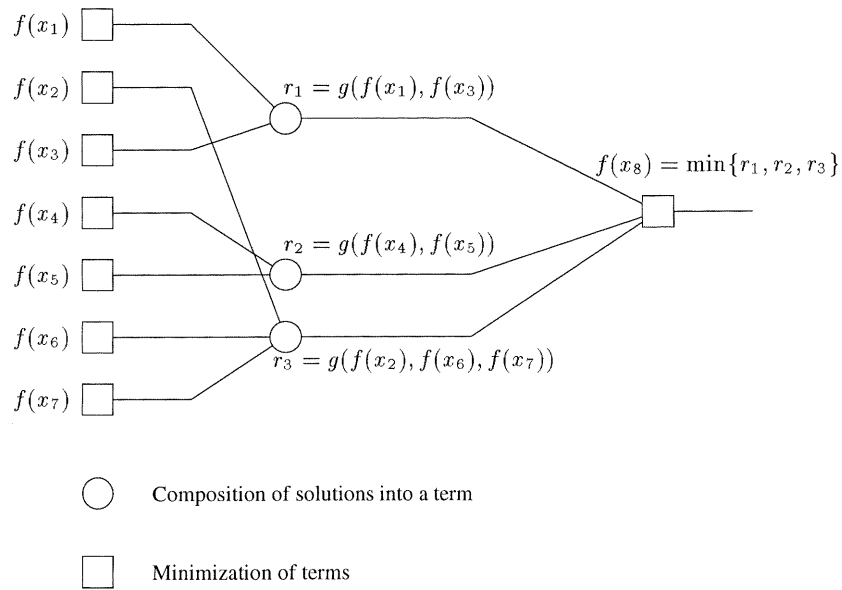
**Figure 9.1** A graph for which the shortest path between nodes 0 and 4 is to be computed.  
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$$\begin{aligned} f(4) &= \min \{ f(3) + c(3,4), f(2) + c(2,4) \} \\ &= \min \left\{ \left[ \min \left\{ f(1) + c(1,3), f(2) + c(2,3) \right\} \right] + c(3,4), \right. \\ &\quad \left. \left[ \min \left\{ f(1) + c(1,2), c(0,2) \right\} \right] + c(2,4) \right\} \end{aligned}$$

- recursive eqn, LHS is unknown qty, RHS is min (max) expr.  
 $\equiv$  functional eqn or optimization eqn
- functional eqn: cost fn has  $\begin{cases} \text{single recursive term} & \text{: monadic} \\ \text{multiple recursive terms} & \text{: polyadic} \end{cases}$
- serial DP formulation: subproblems (at all lvs) depend only on results of non serial DP formulation:  $\begin{cases} \text{otherwise} \\ \text{immediately preceding levels} \end{cases}$

	monadic	polyadic
serial	shortest path in a graph with levels ----- 0/1 knapsack	Floyd's all-pairs shortest paths
nonserial	longest common subsequence	optimal matrix-parenthesization

- some DP problems cannot be classified in above categories



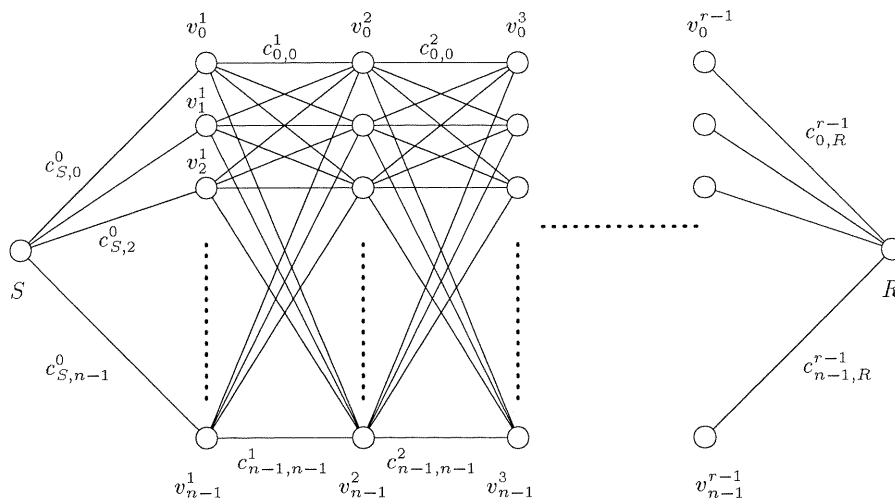
**Figure 9.2** The computation and composition of subproblem solutions to solve problem  $f(x_8)$ .  
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# Shortest path in a graph

- $v_i^l$  :  $i^{\text{th}}$  node at level  $l$
- $c_{i,j}^l$  : cost of edge from  $v_i^l$  to  $v_j^{l+1}$
- $C_i^l$  : cost of reaching goal node  $R$  from  $v_i^l$
- $\mathcal{C}^l$  : vector  $[C_0^l, C_1^l, C_2^l, \dots, C_{n-1}^l]^T$ , where there are  $n$  nodes at level  $l$

$$C_i^l = \min \{ (c_{i,j}^l + C_j^{l+1}) \mid j \text{ is a node at level } l+1 \} \quad \text{--- (1)}$$

$$\mathcal{C}^{r-1} = [C_{0,R}^{r-1}, C_{1,R}^{r-1}, C_{2,R}^{r-1}, \dots, C_{n-1,R}^{r-1}] \quad \text{--- (2)}$$



Modified matrix  
multiplication  
reformulation

**Figure 9.3** An example of a serial monadic DP formulation for finding the shortest path in a graph whose nodes can be organized into levels. [weighted multistage graph]  
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$$\mathcal{C}^l = M_{l,l+1} \times \mathcal{C}^{l+1}, \text{ where } \mathcal{C}^l \text{ \& } \mathcal{C}^{l+1} \text{ are } n \times 1 \text{ vectors, \&}$$

$M_{l,l+1}$  is an  $n \times n$  matrix in which entry  $(i,j)$  stores the cost of edge (node  $i$  @ level  $l$ ) to (node  $j$  @ level  $(l+1)$ )

$$M_{l,l+1} = \begin{bmatrix} c_{0,0}^l & c_{0,1}^l & c_{0,2}^l & \dots & c_{0,n-1}^l \\ c_{1,0}^l & c_{1,1}^l & c_{1,2}^l & \dots & c_{1,n-1}^l \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ c_{n-1,0}^l & c_{n-1,1}^l & c_{n-1,2}^l & \dots & c_{n-1,n-1}^l \end{bmatrix}$$

- Sequential : Use  $\mathcal{C}^{r-1}$ , then compute  $\mathcal{C}^{r-k-1}$ ,  $k=1,2,\dots,r-2$   
cost of computing each  $\mathcal{C}^l$  is  $\Theta(n^2)$
- Parallel : refer matrix multiplication chapter

0/1 Knapsack:  $\vec{v}$  is solution vector

satisfy  $\sum_{i=1}^n w_i v_i \leq c$ , while maximizing profit  $\sum_{i=1}^n p_i v_i$

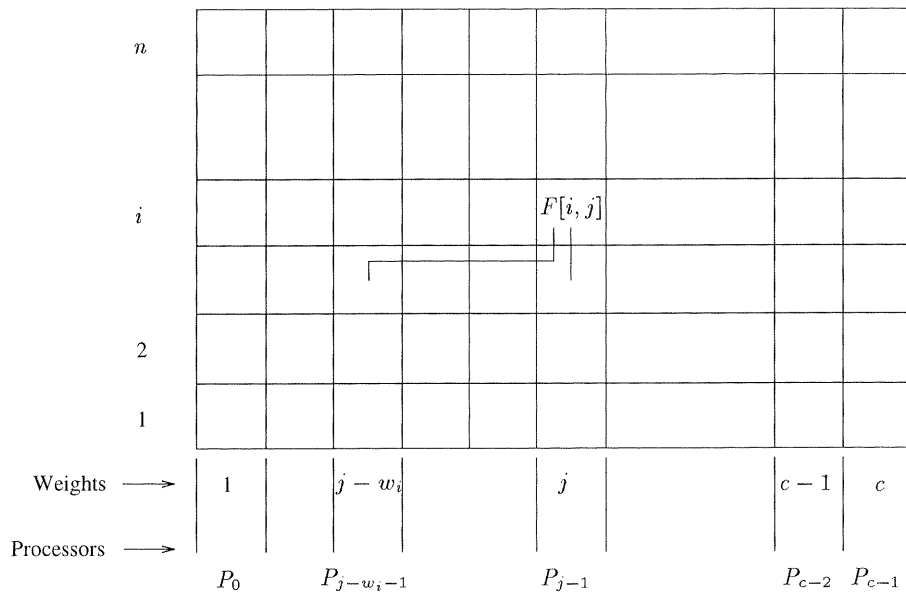
•  $F[i, x] = \max$  profit for knapsack of capacity  $x$  using only objects  $\{1, 2, \dots, i\}$   
Find  $F[n, c]$

$$F[i, x] = \begin{cases} 0 & i=0, x \geq 0 \\ -\infty & i=0, x < 0 \\ \max_{1 \leq i \leq n} \{ F[i-1, x], (F[i-1, x-w_i] + p_i) \} & 1 \leq i \leq n \end{cases}$$

• sequential: table  $F$  of size  $n \times c$ ; row-major construction;  $\Theta(nc)$

• CREW PRAM:  $c$  processors;  $P_{j-1}$  computes  $j^{\text{th}}$  column; parallel runtime  $\Theta(n)$

$p \times T_p = \Theta(nc)$       Table  $F$        $\Rightarrow$  cost optimality



**Figure 9.4** Computing entries of table  $F$  for the 0/1 knapsack problem. The computation of entry  $F[i, j]$  requires communication with processors containing entries  $F[i-1, j]$  and  $F[i-1, j-w_i]$ . Serial monadic.  
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•  $c$ -processor HC: each  $P_i$  responsible for column  $i$  & locally has  $\vec{p}$  &  $\vec{w}$   
 $\rightarrow j^{\text{th}}$  iteration: to compute  $F[j, r]$ , need to fetch  $F[j-1, r-w_j]$ , using circular  $w_j$ -shift  $\equiv O(t_s + t_w + t_h \log c)$

$\rightarrow n$  iterations:  $O((t_c + t_s + t_w + t_h \log c)n) = O(n \log c)$

$\rightarrow p T_p = O(nc \log c) \Rightarrow$  not cost optimal

•  $p$ -processor HC: each processor computes  $c/p$  elements of table

$\rightarrow$  parallel run-time:  $n(t_c c/p + 2t_s + t_w c/p + 2t_h \log p) = O(\frac{nc}{p} + n \log p)$

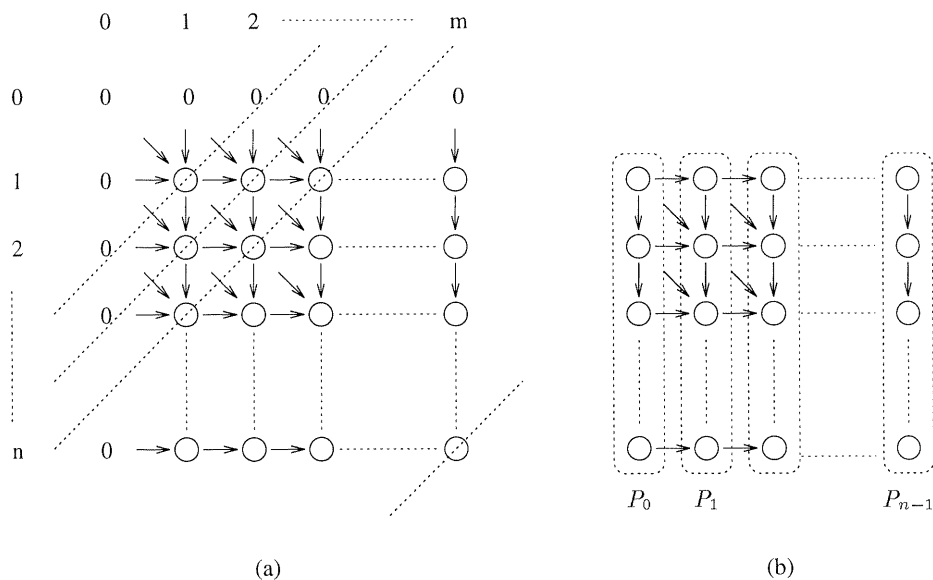
$\rightarrow p T_p = O(nc + np \log p)$  asymptotically

$\rightarrow$  cost-optimal if  $c = \Omega(p \log p)$

# LONGEST COMMON SUBSEQUENCE [nonserial Monadic DP]

- subsequence of  $A = \langle a_1, a_2, \dots, a_n \rangle$  is formed by deleting some entries from  $A$
- given seqs  $A$  &  $B$ , find the longest seq that is a subsequence of  $A$  &  $B$
- eg  $A = \langle c, a, d, b, r, z \rangle$ ,  $B = \langle a, s, b, z \rangle$ , lcs =  $\langle a, b, z \rangle$
- $F[i, j] \equiv$  length of l.c.s of the  $\begin{cases} \text{first } i \text{ elements of } A \text{ and} \\ \text{first } j \text{ elements of } B \end{cases}$

$$F[i, j] = \begin{cases} 0 & \text{if } i=0 \text{ or } j=0 \\ F[i-1, j-1] + 1 & \text{if } i, j > 0 \text{ and } x_i = y_j \\ \max\{F[i, j-1], F[i-1, j]\} & \text{if } i, j > 0 \text{ and } x_i \neq y_j \end{cases}$$



**Figure 9.5** (a) Computing entries of table  $F$  for the longest-common-subsequence problem. Computation proceeds along the dotted diagonal lines. (b) Mapping elements of the table to processors.

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- sequential: calculate table in row-major order  $\Rightarrow \Theta(nm)$
  - CREW PRAM:  $n$  procs,  $n=m$ ,  $P_i$  computes  $i^{\text{th}}$  column of table
    - $\rightarrow$  diagonal sweep  $\equiv 2n-1$  diagonals  $\Rightarrow \Theta(n)$  iterations
    - $\rightarrow$  runtime  $\Theta(n) \Rightarrow$  cost optimal
  - linear array of  $n$  processors:  $P_i$  stores  $(i+1)^{\text{th}}$  column
    - $\rightarrow$  for  $F[i, j]$ ,  $P_{j-1}$  may need  $F[i-1, j-1]$  or  $F[i, j-1]$  from LHS processor
    - $\rightarrow$  to communicate 1 word  $\Rightarrow t_s + t_w$
    - $\rightarrow T_p = (2n-1)(t_s + t_w + t_c)$ ;  $E = \frac{n^2 t_c}{n(2n-1)(t_s + t_w + t_c)}$ ; if  $t_s = t_w = 0$ ,  $E = \frac{1}{2 - 1/n}$
- upper bound

## FLOYD's all-pairs shortest Paths [Serial polyadic]

- $d_{i,j}^k = \text{min cost of path from } i \text{ to } j, \text{ using only nodes } v_0, v_1, \dots, v_{k-1}$

$$d_{i,j}^k = \begin{cases} c_{i,j} & k=0 \\ \min \{ d_{i,j}^{k-1}, (d_{i,k}^{k-1} + d_{k,j}^{k-1}) \} & 0 \leq k \leq n-1 \end{cases}$$

- polyadic because solns to  $d_{i,j}^k$  require composition of solutions to two subproblems  $d_{i,k}^{k-1}$  and  $d_{k,j}^{k-1}$

- sequential:  $\Theta(n^3)$

- CREW PRAM:  $n^2$  processors in a 2-D array

- $P_{i,j}$  computes  $d_{i,j}^k$ ;  $k$  iterations

- runtime  $\Theta(n)$

- $pT_p = \Theta(n^3) \Rightarrow \text{cost-optimal}$