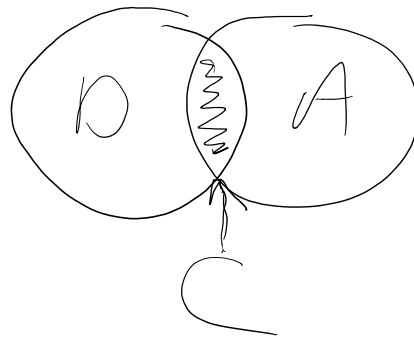


For lab this week, complete in Blackboard Test

3 classes: Creature, Doodlebug, Ant

Creature contains the common information between Doodlebug and Ant



Use inheritance to propagate the common information from the creature class into both the Doodlebug and Ant classes.

```
class Creature
```

```
{
```

```
    protected:
```

```
        int val1;
```

```
    public:
```

```
        void doSomething();
```

```
};
```

```
class Ant : public Creature // allow Ant to inherit/build-onto Creature
```

```
{
```

```
};
```

```
class Doodlebug : public Creature
```

```
{
```

}