

For Project 6, we need to create an Airport in a file called Airport.java

The Airport class should contain the information needed for one airport.

Data Members of Airport contain (has-a)

- List of airport(s) that we can get to in 1 flight.
- visited info

Data Members should be private

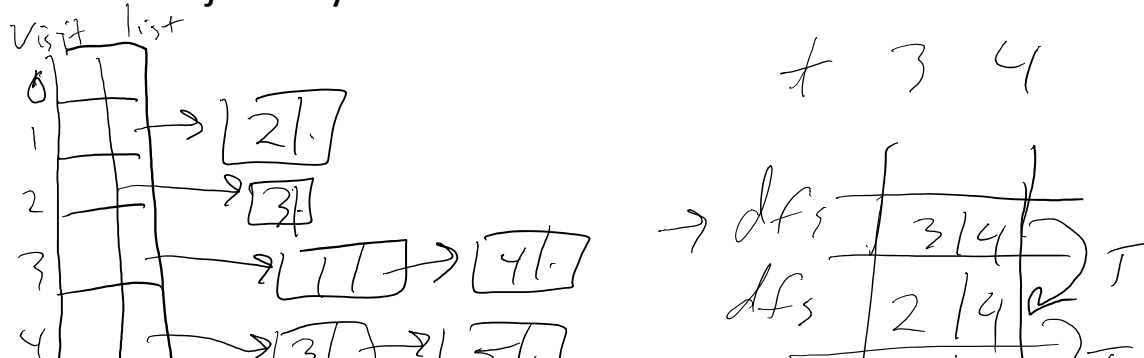
As a data member of the TravelNetwork class, we create the array of Airports

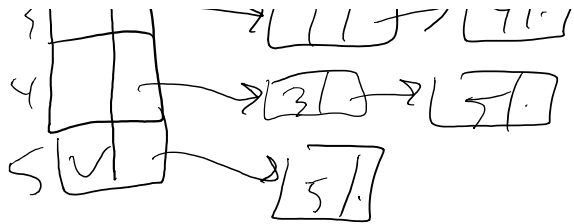
```
private Airport[] airportList ;
```

The constructor of the TravelNetwork should allocate the initial array size

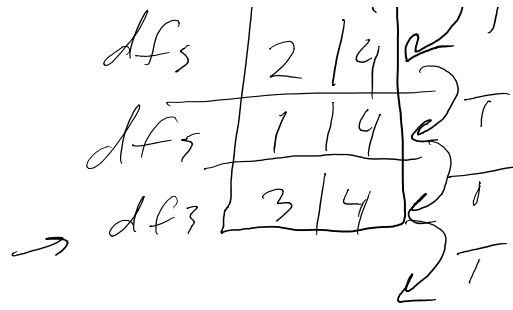
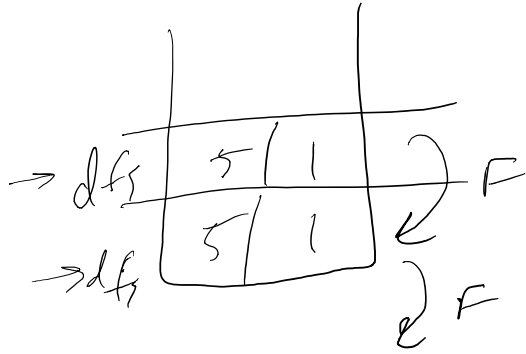
```
public TravelNetwork ()
{
    airportList = new Airport[10];
    ....
}
```

From the adjacency List show in the write-in:





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