

# TIME COMPLEXITY

Let  $t: \mathbb{N} \rightarrow \mathbb{N}$  be a function. Time complexity class

$$\text{TIME}(t(n)) = \left\{ L \mid L \text{ is a language decided by an } O(t(n)) \text{ TM} \right\}$$

$$A = \{ 0^k 1^k \mid k \geq 0 \}$$

We know TM such that  $A \in \text{TIME}(n^2)$

$M_2$ :

Repeat as long as some  $0^s$  & some  $1^s$  remain on tape

- Scan the tape. If total #  $0^s$  &  $1^s$  remaining is odd, REJECT

- Scan the tape, crossing off every other 0 starting with the first, & then crossing off every other 1 starting with the first.

If no  $0^s$  & no  $1^s$  remain on tape, ACCEPT else REJECT.

With  $M_2$ ,  $A \in \text{TIME}(n \log n)$ .

With a 2-tape TM  $M_3$ ,  $A \in \text{TIME}(n)$ .

Computability: all reasonable models of computation are  $\leftrightarrow$

Complexity: choice of model affects time complexity.

Th: Each  $t(n)$  time multitape TM has an  $\leftrightarrow$   $O(t^2(n))$  time single tape TM.

Th: Each  $t(n)$  time non-det. ~~TM~~ single tape TM has an  $\leftrightarrow$   $2^{O(t(n))}$  time deterministic single tape TM.

Def:  $P$  is the class of languages that are decidable in poly. time on a deterministic 1-tape TM.

$$P = \bigcup_k \text{TIME}(n^k)$$

- 1)  $P$  is invariant for all models of computation that are polynomially  $\leftrightarrow$  det. 1-tape TM.
- 2)  $\leftrightarrow$  class of problems realistically solvable on a computer.

PATH =  $\{ \langle G, s, t \rangle \mid \text{directed path in } G \text{ from } s \text{ to } t \}$

PATH  $\in P$

$M(\langle G, s, t \rangle)$ :

- 1) Mark  $s$
- 2) Repeat until no additional nodes are marked
- 3) Scan edges of  $G$ . If edge  $(a, b)$ , mark  $b$
- 4) If  $t$  is marked, then ACCEPT, else REJECT.

This  $M$  uses a breadth-first search. Running time?

RELPRIME =  $\{ \langle x, y \rangle \mid x \text{ and } y \text{ are relatively prime} \} \in P$

Euclid's GCD  $\langle x, y \rangle$ :

- 1) Repeat until  $y = 0$
- 2)  $x \leftarrow x \bmod y$
- 3) Exchange  $x$  &  $y$
- 4) Output  $x$ .

$R$  for RELPRIME  $\langle x, y \rangle$ :

- 1) Run Euclid's GCD  $\langle x, y \rangle$
- 2) If result = 1, ACCEPT  
else REJECT

Running time:  $\min(\log_2 x, \log_2 y) \times ?$

# THE CLASS NP

eg. Hamiltonian path  $\equiv$  directed path that goes thru' each node once

HAMPATH  $\equiv \{ \langle G, s, t \rangle \mid \text{Hamiltonian path from } s \text{ to } t \text{ in } G \}$

- polynomial time soln unknown

- has polynomial verifiability

HAMPATH not polynomially verifiable

eg COMPOSITES =  $\{ x \mid x = pq, \text{ for integers } p, q > 1 \}$

Defn: A verifier for a language  $A$  is an algorithm  $V$ , where

$A = \{ w \mid V \text{ accepts } \langle w, c \rangle \text{ for some (certificate) string } c \}$

A poly-time verifier runs in poly-time in length of  $w$

$A$  is poly-verifiable if it has a poly time verifier.

Verifier uses a certificate (proof)  $c$  to verify  $w \in A$ .

eg For  $w = \langle G, s, t \rangle \in \text{HAMPATH}$ ,  $c =$  the Hamiltonian path

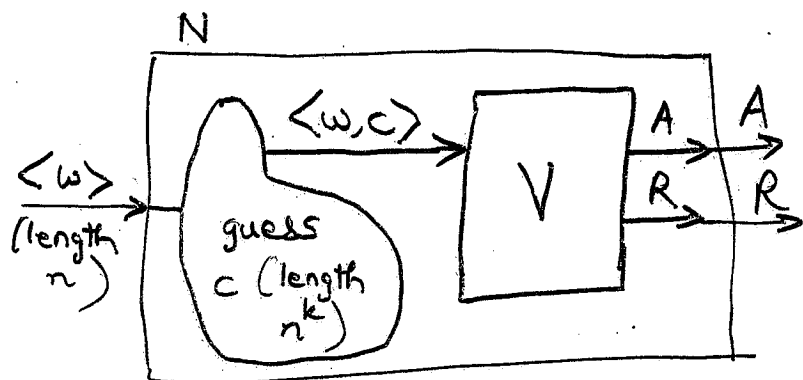
For COMPOSITES,  $c =$  a divisor of  $x$

Defn: NP  $\equiv$  class of languages that have poly-time verifiers.

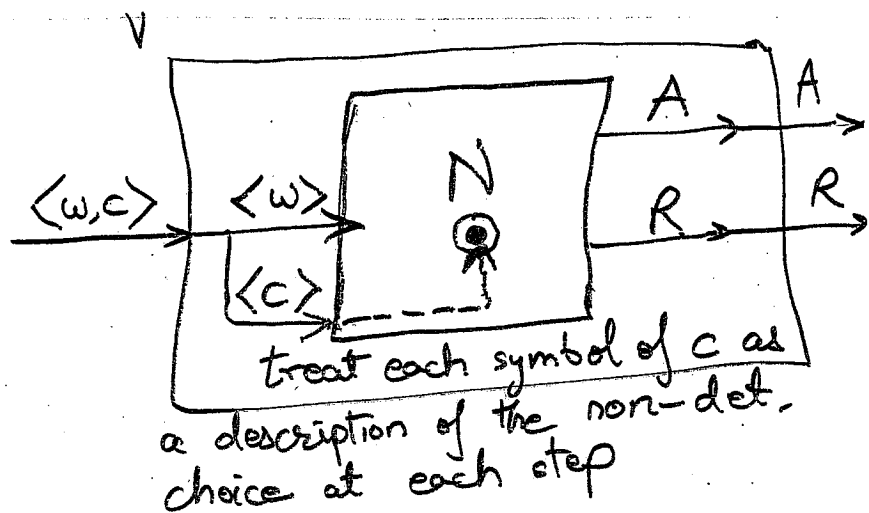
(Non-deterministic polynomial)

Theorem: A language is in NP iff it is decided by a non-deterministic poly-time TM.

⇒ NTM simulates verifier by guessing certificate



⇐ Verifier simulates the NTM by using the accepting branch as the certificate



Defn:  $\text{NTIME}(t(n)) = \{L \mid L \text{ decided by a } O(t(n)) \text{ time NDTM}\}$ .

Cor:  $\text{NP} = \bigcup_k \text{NTIME}(n^k)$

Defn: Clique in an undirected graph  $\equiv$  subgraph where each pair of nodes has an edge connecting them

Th: CLIQUE  $\in$  NP

//  $V(\langle G, k \rangle, c)$

SUBSET-SUM =  $\left\{ \langle S, t \rangle \mid S = \{x_1, x_2, \dots, x_k\} \text{ and for some } \{y_1, y_2, \dots, y_l\} \subseteq S, \text{ we have } \sum y_i = t \right\}$

// multi-sets allowed

Th: SUBSET-SUM  $\in$  NP

//  $V(\langle S, t \rangle, c)$

CLIQUE, SUBSET-SUM: not obviously members of NP

NP = co-NP?

P: membership can be decided polynomially

NP: " " " verified "

$P \subseteq NP$ ;  $P = NP$ ?

$NP \subseteq EXPTIME = \bigcup_k TIME(2^{n^k})$

SAT =  $\{ \langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula} \}$

3SAT =  $\{ \langle \phi \rangle \mid \text{" " " " 3 conj " } \}$

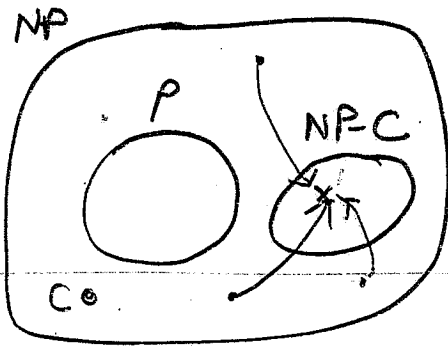
Defn: Language A is poly time reducible to lang B,  
 $A \leq_p B$ , if a poly time computable func  $f: \Sigma^* \rightarrow \Sigma^*$   
exists, where for each  $w$ ,  $w \in A \iff f(w) \in B$

Th: If  $A \leq_p B$  and  $B \in P$ , then  $A \in P$ .

# NP-Completeness

Defn: Lang B is NP-Complete if <sup>1)</sup>  $B \in NP$  and <sup>2)</sup>  $\forall A \in NP, A \leq_p B$

Th: If B is NP-complete &  $B \in P$ , Then  $P = NP$



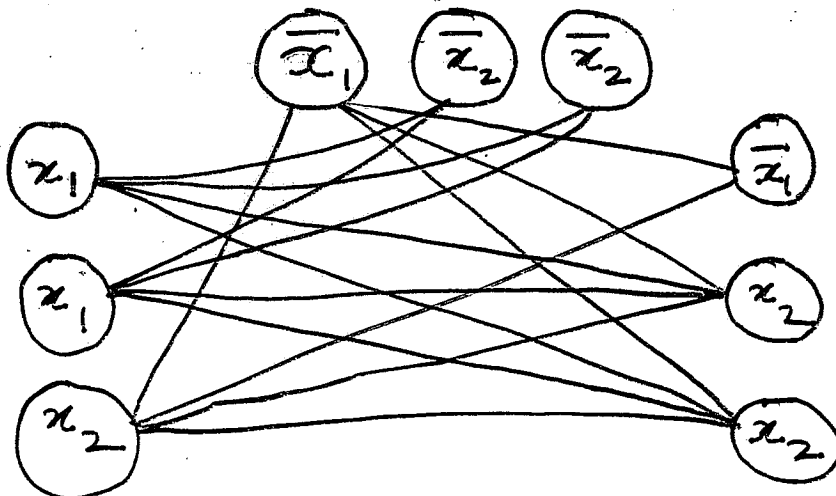
SAT, 3-SAT  $\in$  NP-Complete

Th: If  $B \in NP$ -Complete and  $B \leq_p C$  for  $C$  in NP, then  $C \in NP$ -Complete

E.g. CLIQUE  $\in$  NP-Complete

Clique  $\in$  NP. Show  $3\text{-SAT} \leq_p \text{CLIQUE}$   
 (k clauses) (k-)

eg:  $\phi = (x_1 \vee \bar{x}_1 \vee x_2) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee x_2)$



Show  $\phi$  is satisfiable  $\iff G$  has a k-clique