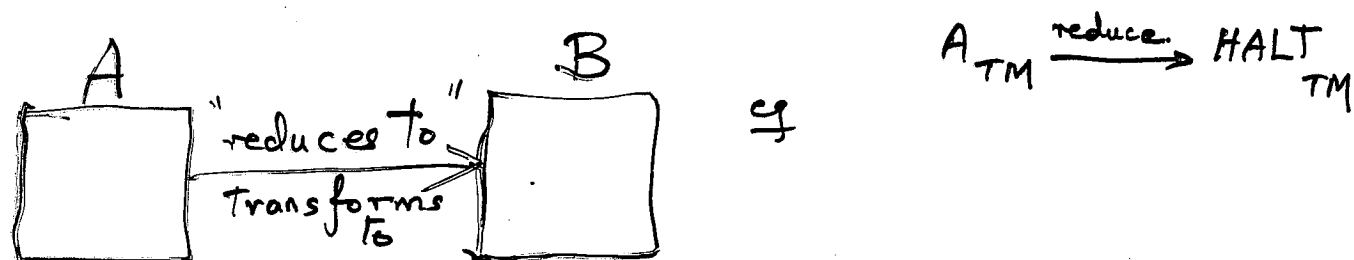


REDUCIBILITY

- Technique to show problems are not solvable.
 // "relating" the new problem to another problem
 that we know is (not) solvable



- a soln to B can be used as soln to A
 (// show how)
- solving A cannot be harder than solving B

∴ If B is decidable, A is decidable

&

∴ If A is undecidable, then B is also undecidable.
 (eg A_{TM})

[contrapositive]

KEY/MAIN BURDEN: Show how soln to B [ie. decider of B]
 can be used as a soln to A [ie. decider of A].

HALTING PROBLEM. $A_{TM} = \{ \langle M, w \rangle \mid M \text{ accepts } w \}$

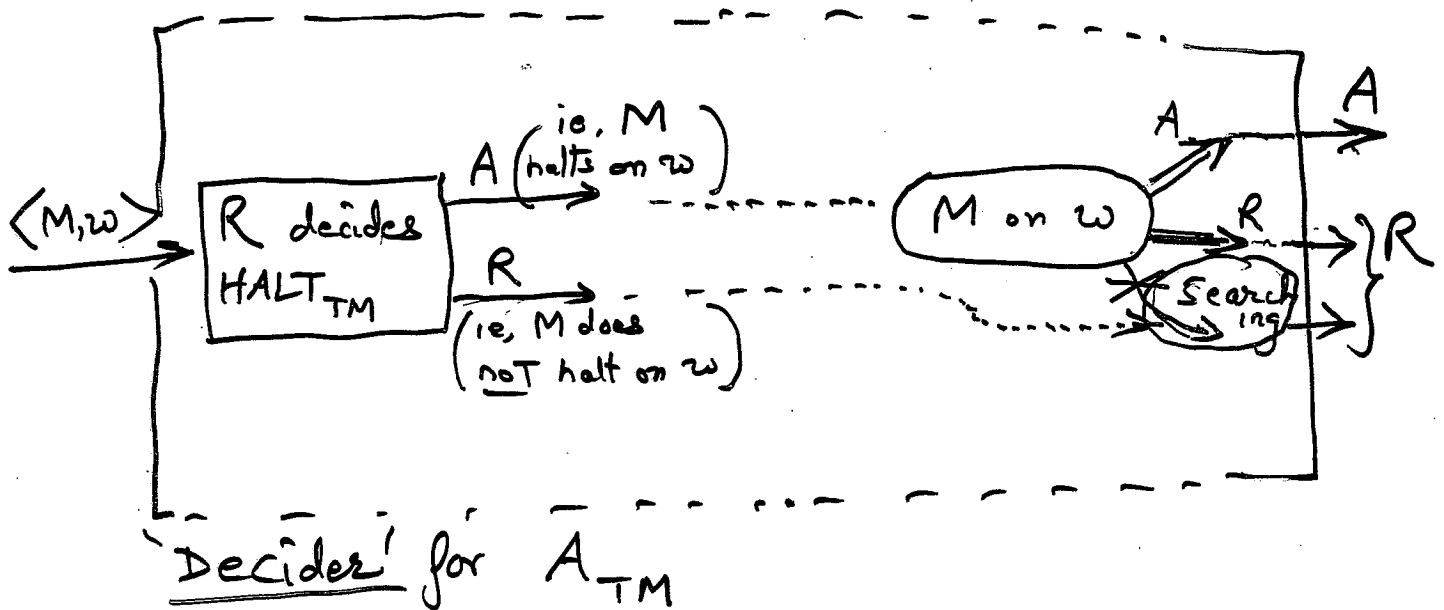
$$\text{HALT}_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ halts on } w \}$$

Th: HALT_{TM} is undecidable.

Proof: Reduce A_{TM} to $HALT_{TM}$.

⊙ (Contradiction:) If 'R' decided HALT_{TM} , then A_{TM} also be decidable.

SHOW how soln (decider) of HALT_{TM} can be used as a soln (decider) to A_{TM} .



Proof: (construct a TM A_{TM} to decide using TM R that decides $HALT_{TM}$)

S : On input $\langle M, w \rangle$:

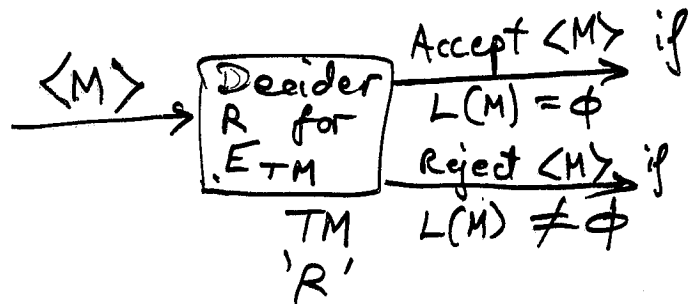
1) Run R on input $\langle M, w \rangle$

2) If R rejects $\langle M, w \rangle$, then REJECT

Else R accepts $\langle M, w \rangle$, then simulate M on w // must halt
 — if M accepts w, then ACCEPT
 — else (M rejects w), then REJECT

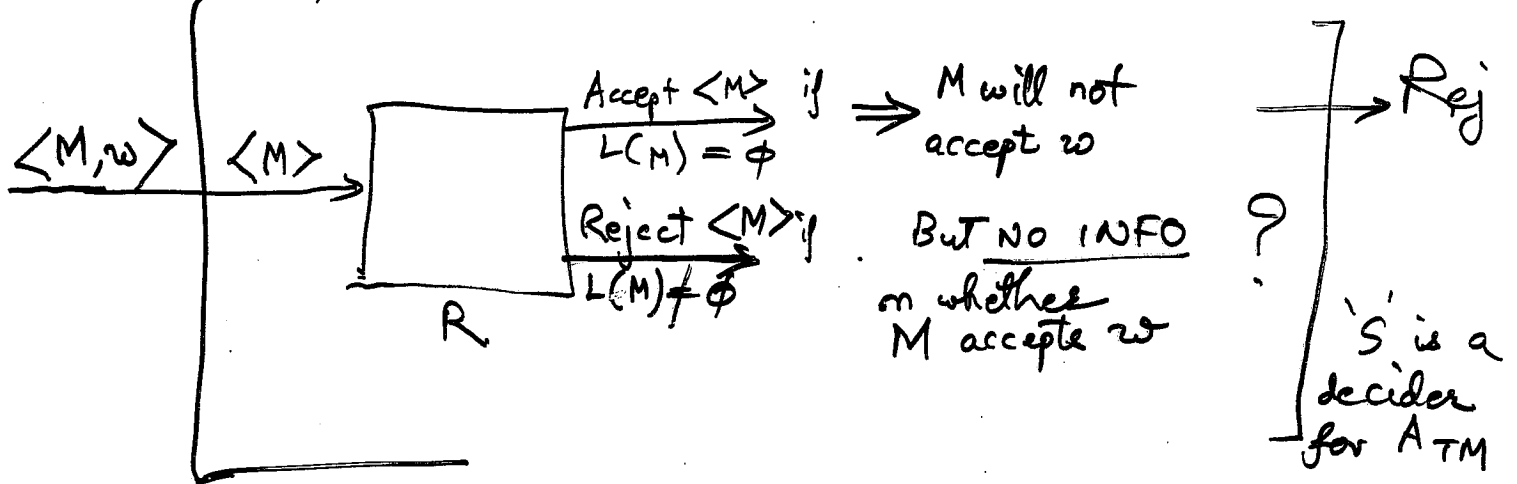
- if M accepts w , then ACCEPT
- else (if M rejects w), then REJECT

$$E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset \}$$



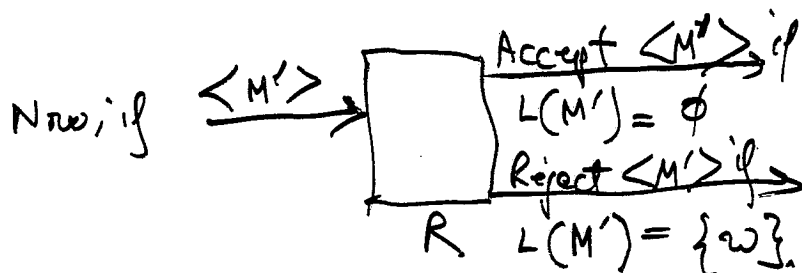
Is E_{TM} decidable? i.e., is it possible to build such a TM as in box above?

Initial attempt



Show how a decider TM S for A_{TM} can be built using a decider TM R for E_{TM} .

Hint: Modify M to M' such that $L(M') = \begin{cases} \{w\} & \text{if } M \text{ accepts } w \\ \emptyset & \text{if } M \text{ rejects } w \text{ or keeps searching.} \end{cases}$



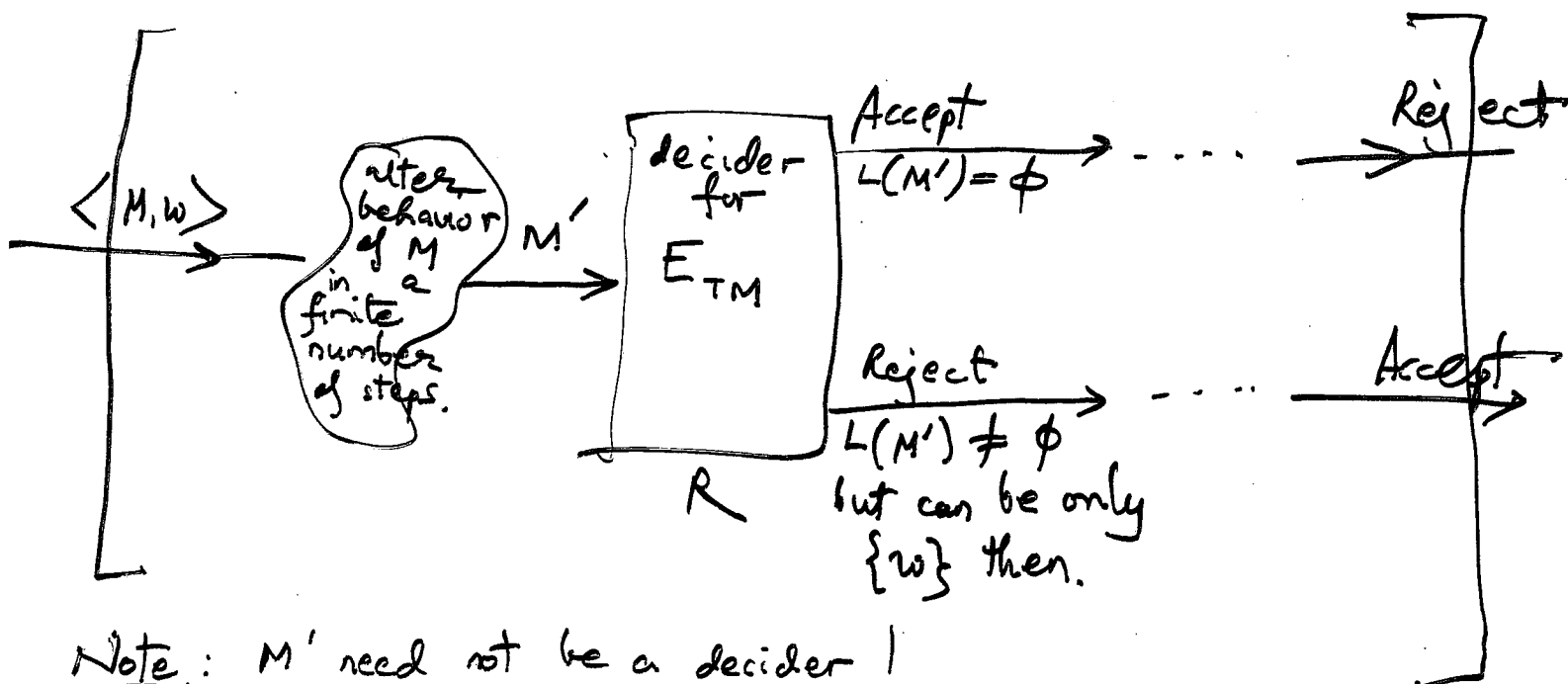
M' (built using input $\langle M, w \rangle$): On any input x :

- 1) If $x \neq w$, then reject
 (M' behaves as M would) $\parallel x \notin L(M')$
- 2) Else $x = w$, then ~~run M~~ on w and accept if M accepts w .

$\parallel x = w$; then $x \in L(M')$ if M accepts w

S : On input $\langle M, w \rangle$

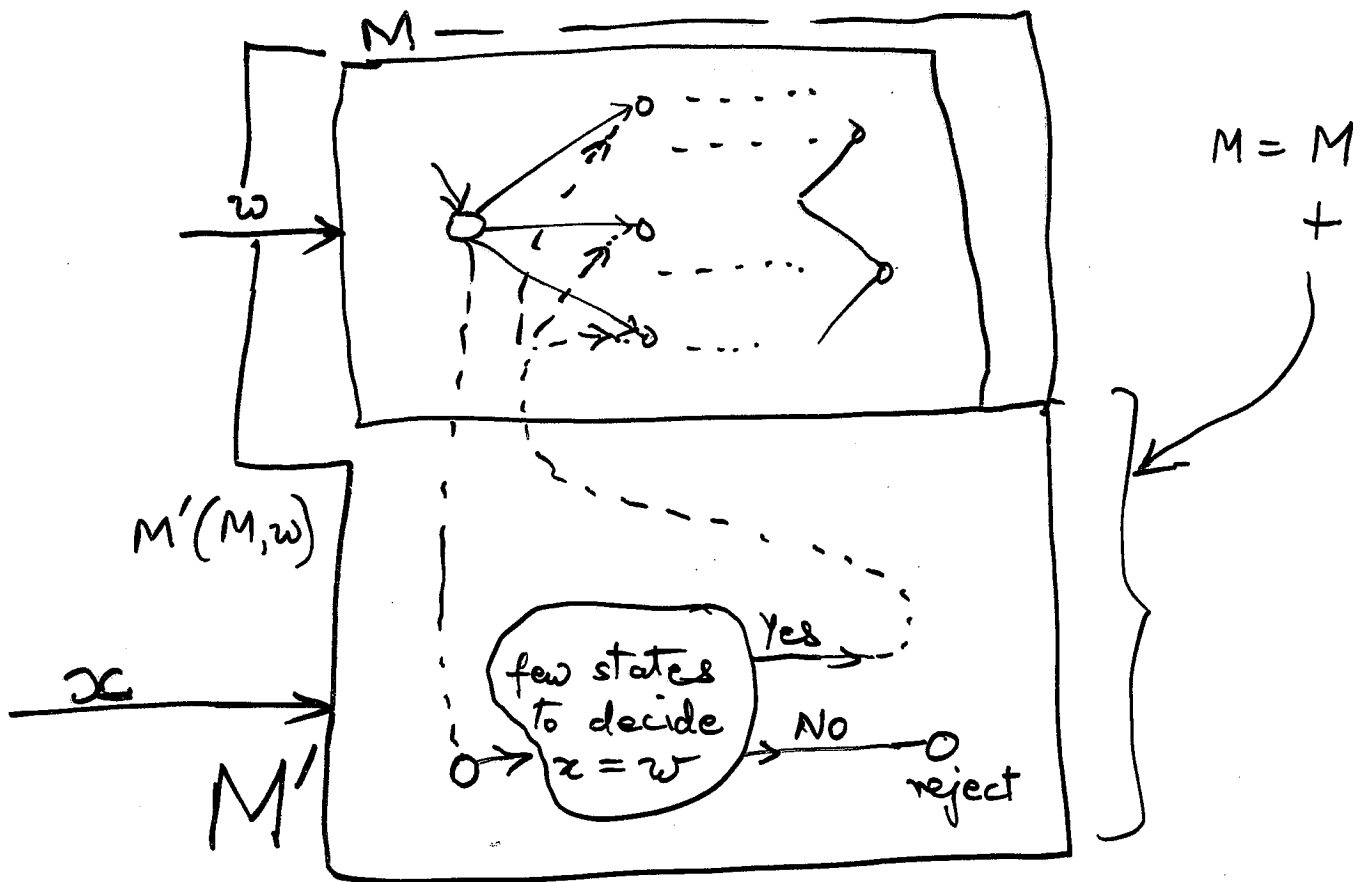
- 1) Construct M' using description of M , and w
- 2) Run R , the decider for E_{TM} , on $\langle M' \rangle$
- 3) If R accepts then S rejects
else R rejects then S accept



Note: M' need not be a decider!

M' is a recognizer of a single-string language $= \{w\}$
 M' behaves like M when input x to M' is equal to w

$$M = \langle Q, \dots, \delta, \dots \rangle$$



eg let $L(M) = \{w, w', w''\}$.
 $L(M') = ?$

if $x = \begin{matrix} w''' \\ w'' \\ w \end{matrix} \} \text{ reject}$

$x = w \} \text{ accept if } M \text{ accepts } w$