CS 505 Spring 2025 — Homework 5 (Sample Solutions)

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Due Date: May 06, 2025, no later than 2:00pm Central Time.

1 PCP Theorem (25 Points)

1.1 Part 1 (5 Points)

Prove that for every two functions $r, q: \mathbb{N} \to \mathbb{N}$ and constants s < 1, if $\mathbf{PCP}_s(r, q)$ is identical to the class $\mathbf{PCP}(r, q)$ except with the soundness error replaced with s instead of 1/2, then $\mathbf{PCP}_s(r, q) = \mathbf{PCP}(r, q)$.

Proof of Problem 1 Part 1. Note that for $s \leq 1/2$, clearly we have $\mathbf{PCP}_s(r,q) \subseteq \mathbf{PCP}(r,q)$. For $s \in (1/2,1)$, we can show that $\mathbf{PCP}_s(r,q) \subseteq \mathbf{PCP}(r,q)$ by having the verifier do a constant number of repetitions in parallel and by taking the majority of the results; the constant depends on s and is chosen so that the resulting probability is upper bounded by 1/2. Note also that in both cases, the PCPs have perfect completeness, and that the constant needed to amplify s down to less than 1/2 only increases r and q by constants, so the classes remain the same. Similarly, for $\mathbf{PCP}(r,q) \subseteq \mathbf{PCP}_s(r,q)$, if $s \in (1/2,1)$, we are done and containment already holds; for s < 1/2, we again use a Chernoff bound to amplify 1/2 down to less than s. This amplification incurs only a constant overhead in both r and q.

1.2 Part 2 (10 Points)

Prove that PCP(0, log(n)) = P and PCP(0, poly(n)) = NP.

Proof of Problem 1 Part 2. First, we prove that $\mathbf{PCP}(0, \log(n)) = \mathbf{P}$. To begin, recall the definition of $\mathbf{PCP}(r,q)$. A language L is in the class $\mathbf{PCP}(r,q)$ if there exists a probabilistic polynomial-time verifier algorithm V such that for any x:

- For any $x \in \{0,1\}^*$ and any proof $\pi \in \{0,1\}^*$, $V^{\pi}(x)$ uses O(r(|x|)) random bits and reads O(q(|x|)) bits of π .
- If $x \in L$, there exists π such that $\Pr[V^{\pi}(x) = 1] = 1$.
- If $x \notin L$, then for all π^* , it holds that $\Pr[V^{\pi^*}(x) = 1] \le 1/2$.

First, assume that $L \in \mathbf{P}$. We claim that $L \in \mathbf{PCP}(0,0)$. This is because a verifier for this PCP on input x simply runs the \mathbf{P} algorithm for deciding if $x \in L$. This uses 0 random bits and queries 0 locations of (any) given proof π ; moreover, 0 is $O(\log(|x|))$, so we are done since $\mathbf{PCP}(0,0) \subseteq \mathbf{PCP}(0,\log(n))$. Now, consider $L \in \mathbf{PCP}(0,\log(n))$. This means that for any x of length n, the verifier of the PCP proof system samples 0 random bits and reads $O(\log(n))$ positions of the proof π . Moreover, it must read the same $O(\log(n))$ positions during any execution (depending on |x|) since the verifier samples no randomness. So if $x \in L$, there exists a valid proof π such that this deterministic verifier accepts. Moreover, if $x \notin L$, it is required by the definition of a PCP that the probability of accepting any proof is at most 1/2. Since the verifier is deterministic, it must hold that the verifier rejects with probability 1 if $x \notin L$. Given this, we can construct a DTM which decides L. The algorithm iterates over all possible $O(\log(n))$ size proofs and runs the PCP verifier on each of these proofs. If there is at least one accepting verifier, output accept; otherwise output reject. Since $2^{O(\log(n))} = \text{poly}(n)$, we have that this new DTM runs in polynomial time.

Now, we show that $\mathbf{PCP}(0, \text{poly}(n)) = \mathbf{NP}$. The easy direction is $\mathbf{NP} \subseteq \mathbf{PCP}(0, \text{poly}(n))$. For any $L \in \mathbf{NP}$, using the verifier definition of \mathbf{NP} , if $x \in L$ there exists w such that |w| = poly(|x|) and a deterministic verifier M_L such that $M_L(x, w) = 1$. Setting $V = M_L$ and $\pi = w$ gives us a valid PCP for L, and thus $L \in \mathbf{PCP}(0, \text{poly}(n))$ (it just reads the whole proof π). Note that the other direction $\mathbf{PCP}(0, \text{poly}(n)) \subseteq \mathbf{NP}$ is also easy. Take $L \in \mathbf{PCP}(0, \text{poly}(n))$. This means that L has a PCP verifier V such that V is deterministic, polynomial-time, and if $x \in L$ there exists π such that V reads poly(n) bits of π and outputs accept with probability 1. Moreover, since V is deterministic, if $x \notin L$, then V rejects all proofs π^* with probability 1. Finally, V reads the same bits of any π (which depends only on |x|), so there is at least one poly(n) length string that causes V to accept. This is exactly a verifier for \mathbf{NP} , so $L \in \mathbf{NP}$. \square

1.3 Part 3 (10 Points)

Let ϕ be any 3CNF on n variables and m clauses such that each clause of ϕ has exactly 3 distinct variables in each clause (i.e., you cannot repeat variables in each clause). Give a probabilistic polynomial-time algorithm which, on input any such ϕ above, outputs some assignment of ϕ which satisfies at least 7/8 of the clauses.

Hint: Show that the expected number of satisfied clauses from a random assignment is at least $(7/8) \cdot m$, then use Markov's inequality to show that the probability of satisfying at least $(7/8 - 1/(2m)) \cdot m$ clauses is at least 1/poly(m).

Proof of Problem 1 Part 3. First, we show that for such a ϕ as above with m clauses and n variables, a random assignment is expected to satisfy $7/8 \cdot m$ clauses. Let C_i be a random variable that is 1 if and only if the clause ϕ_i is satisfied; otherwise $C_i = 0$. Let $C = \sum_{i \in [m]} C_i$. Then, by linearity of expectation, we have

$$\mathbb{E}[C] = \sum_{i=1}^{m} \mathbb{E}[C_i].$$

Here, the expectation is taken over a uniformly chosen assignment $x \stackrel{\$}{\leftarrow} \{0,1\}^n$. Now, for each i, we have

$$\mathbb{E}[C_i] = 0 \cdot \Pr[C_i = 0] + 1 \cdot \Pr[C_i = 1]$$
$$= \Pr[C_i = 1].$$

Suppose that $\phi_i = (\ell_{i_1} \vee \ell_{i_2} \vee \ell_{i_3})$. Then, $C_i = 1$ if and only if a random assignment satisfies at least one of ℓ_{i_j} for $j \in [3]$. This gives us

$$\Pr[C_i = 1] = \sum_{j=1}^{3} {3 \choose j} 2^{-j} \cdot 2^{-(3-j)}$$
$$= 2^{-3} \cdot \sum_{j=1}^{3} {3 \choose j}$$
$$= \frac{1}{8} \cdot (2^3 - 1) = \frac{7}{8}.$$

All together, this yields

$$\mathbb{E}[C] = \sum_{i=1}^{m} \mathbb{E}[C_i] = \sum_{i=1}^{m} \Pr[C_i = 1] = \frac{7}{8} \cdot m.$$

This hints at the following randomized algorithm for finding a satisfying assignment. The algorithm simply samples $x \stackrel{\$}{\leftarrow} \{0,1\}^n$ and counts the number of satisfied clauses of $\phi(x)$. If the number is at least $\frac{7}{8} \cdot m$, then output x; otherwise, try again.

We now argue that the expected number of iterations of this algorithm is poly(m). First, let $D = \overline{C}$; i.e., D is the random variable denoting the number of clauses that are unsatisfied under a random assignment

x. Notice that since $\mathbb{E}[C] = (7/8)m$, it holds that $\mathbb{E}[D] = m - \mathbb{E}[C] = m/8$. Now, consider $\Pr[C \ge (7/8 - 1/(2m)) \cdot m]$. We have

$$\begin{split} \Pr[C \geq (7/8 - 1/(2m)) \cdot m] &= 1 - \Pr[C < (7/8 - 1/(2m)) \cdot m] \\ &= 1 - \Pr[D > m - (7/8 - 1/(2m)) \cdot m] \\ &= 1 - \Pr[D > (1/8 + 1/(2m)) \cdot m]. \end{split}$$

By Markov's inequality, we have

$$\Pr[D > (1/8 + 1/(2m)) \cdot m] \le \frac{\mathbb{E}[D]}{(1/8 + (1/(2m))m} = \frac{m/8}{(1/8 + (1/(2m))m}$$
$$= \frac{1}{1 + 4/m} = 1 - \frac{4}{m}.$$

This implies

$$\Pr[C \ge (7/8 - 1/(2m)) \cdot m] = 1 - \Pr[D > (1/8 + 1/(2m)) \cdot m]$$

$$\ge 1 - \left(1 - \frac{4}{m}\right)$$

$$= \frac{4}{m}.$$

This tells us that with probability at least 4/m, a random assignment of variables will satisfy at least 7m/8 - 1/2 clauses (i.e., basically at least 7m/8 clauses). Without loss of generality, let $p \ge 4/m$ be this probability Turning back to our algorithm, we use this to argue that the expected number of executions of the algorithm is at most poly(m). Let X be the number of executions the algorithm takes before outputting an assignment which satisfies at least 7m/8 clauses. Then, for some number T, we have

$$\Pr[X \le T] = 1 - \Pr[X \ge T] \ge 1 - \frac{\mathbb{E}[X]}{T}.$$

Analyzing $\mathbb{E}[X]$, we see that

$$\mathbb{E}[X] = \sum_{j \ge 1} j \cdot \Pr[C \ge (7/8 - 1/(2m)) \cdot m] \cdot \Pr[C < (7/8 - 1/(2m)) \cdot m]^{j-1}$$
$$= \sum_{j \ge 1} j \cdot p \cdot (1-p)^{j-1} = \frac{1}{p} \le \frac{m}{4}.$$

Therefore,

$$\Pr[X \le T] = 1 - \Pr[X \ge T] \ge 1 - \frac{\mathbb{E}[X]}{T} \ge 1 - \frac{m/4}{T} = 1 - \frac{m}{4T}.$$

So the probability that the algorithm terminates within T steps is at least 1 - m/(4T). Taking $T = m^{c+1}$ for some constant $c \ge 1$ tells us that with probability at least $1 - 1/(4m^c)$, the algorithm terminates in at most m^{c+1} steps. Since generating and checking a random assingment is polynomial-time, the overall algorithm runs in polynomial time (with high probability).

2 Crypto and Complexity (25 points)

2.1 Part 1 (5 Points)

Show that if P = NP, then one-way functions do not exist.

Proof of Problem 2 Part 1. First, let us recall the definition of a one-way function. A function $f: \{0,1\}^* \to \{0,1\}^*$ is a one-way function if f is polynomial-time computable and for all PPT algorithms A there exists a negligible function ε such that for all sufficiently large $n \in \mathbb{N}$,

$$\Pr_{x \overset{\$}{\leftarrow} \{0,1\}^n} [f(A(y)) = y \mid y = f(x)] \le \varepsilon(n).$$

In particular, for any function f that is polynomial-time computable, consider the relation

$$R_f = \{(x, y) \mid f(x) = y\}.$$

Since f is polynomial-time computable, |y| = poly(|x|). In particular, we can consider the language $L_f = \{y : \exists x \text{ s.t. } f(x) = y\}$. Clearly, for any polynomial-time computable f, $L_f \in \mathbf{NP}$. Since $\mathbf{P} = \mathbf{NP}$, given a y we can always decide if $y \in L_f$ in deterministic polynomial time. Now, the only assumption on f is that it is polynomial-time computable. This breaks the definition of a one-way function: there exists a DTM M which can invert any polynomial-time computable f. So one-way functions do not exist if $\mathbf{P} = \mathbf{NP}$.

2.2 Part 2 (10 Points)

Prove that if f is a one-way function, then g defined as g(x,y) = (f(x),y), where |x| = |y|, is also a one-way function.

Proof of Problem 2 Part 2. Two different methods come to mind to prove this result. First, assuming the definition of a one-way function, directly showing that g must satisfy the same definition. The proof I'll use is a reduction. We'll show that if g is not a one-way function, then f cannot be a one-way function.

Suppose that g is not a one-way function. This implies that there exists a PPT adversary A^* , a polynomial p, and infinitely many $n \in \mathbb{N}$ such that

$$\Pr_{\substack{a,b \overset{\$}{\leftarrow} \{0,1\}^n}} [g(A(z_1,z_2)) = (z_1,z_2) \mid (z_1,z_2) = g(a,b)] \ge \frac{1}{p(2n)}.$$

We construct a new PPT adversary \mathcal{A} to invert f. First, notice by definition of g, for any (a,b), we have g(a,b)=(f(a),b). So the adversary A^* is actually already inverting f. In particular, \mathcal{A} , on input z for z=f(x) for random $x \overset{\$}{\leftarrow} \{0,1\}^n$, simply samples a random y, runs $A^*(z,y)$, obtains (z_1,z_2) , and outputs z_1 . It has at least 1/p(2n) probability of being successful, so f is not a one-way function.

2.3 Part 3 (10 Points)

Show that if one-way functions exist, then $\mathbf{distNP} \not\subseteq \mathbf{distP}$.

Proof of Problem 2 Part 3. First, we recall what it means for a pair (L, D) to be a distributional problem. (L, D) is a distributional problem if (1) $L \subseteq \{0, 1\}^*$ is a language, and (2) $D = \{D_n\}_{n \in \mathbb{N}}$ is a family of distributions over $\{0, 1\}^n$ for each n. In general, with a distributional problem, we are interested in $\Pr_{x \leftarrow D_n}[x \in L]$ for every n.

Given this, the class **distP** is the set of distributional problems (L, D) such that $L \in \mathbf{P}$, $D = \{D_n\}_{n \in \mathbb{N}}$ is a family of distributions, and there exists an algorithm A (i.e., a decider) and constants $C, \epsilon \geq 0$ such that for all $n \in \mathbb{N}$, it holds that

$$\mathbb{E}_{x \leftarrow D_n} \left[\frac{\text{time}_A(x)^{\epsilon}}{n} \right] \le C.$$

Next, the definition of **distNP** is the set of all distributional problems (L, D) such that $L \in \mathbf{NP}$ and $D = \{D_n\}_{n \in \mathbb{N}}$ is a family of **P**-computable distributions, where D is **P**-computable if for every n, the cumulative probability

$$\mu_{D_n}(x) = \sum_{y \in \{0,1\}^n : y \le x} \Pr_{z \leftarrow D_n}[y = z]$$

is computable in poly(|x|) time.

Now, to show that $\operatorname{\mathbf{dist}}\mathbf{NP} \not\subseteq \operatorname{\mathbf{dist}}\mathbf{P}$, it suffices to show that there exists a distributional problem (L,D) such that $(L,D) \in \operatorname{\mathbf{dist}}\mathbf{NP}$ but $(L,D) \notin \operatorname{\mathbf{dist}}\mathbf{P}$. Suppose that one-way functions exist and let f be a one-way function. Then, recall the language L_f from the proof of Problem 2 Part 1; namely, $L_f = \{y \colon \exists x \text{ s.t. } y = f(x)\}$. Clearly $L_f \in \mathbf{NP}$; moreover, by Problem 2 Part 1, since one-way functions exist, we know that $\mathbf{NP} \neq \mathbf{P}$, so $L_f \notin \mathbf{P}$.

Now take D to be any **P**-computable distribution. It holds that $(L_f, D) \in \mathbf{distNP}$ but $(L_f, D) \notin \mathbf{distP}$, therefore $\mathbf{distNP} \not\subseteq \mathbf{distP}$.