

CS 594 – ADVANCED CRYPTO (SPRING 2026)

Alex Block

Lecture 9

February 16, 2026

VERIFIABLE SECRET SHARING

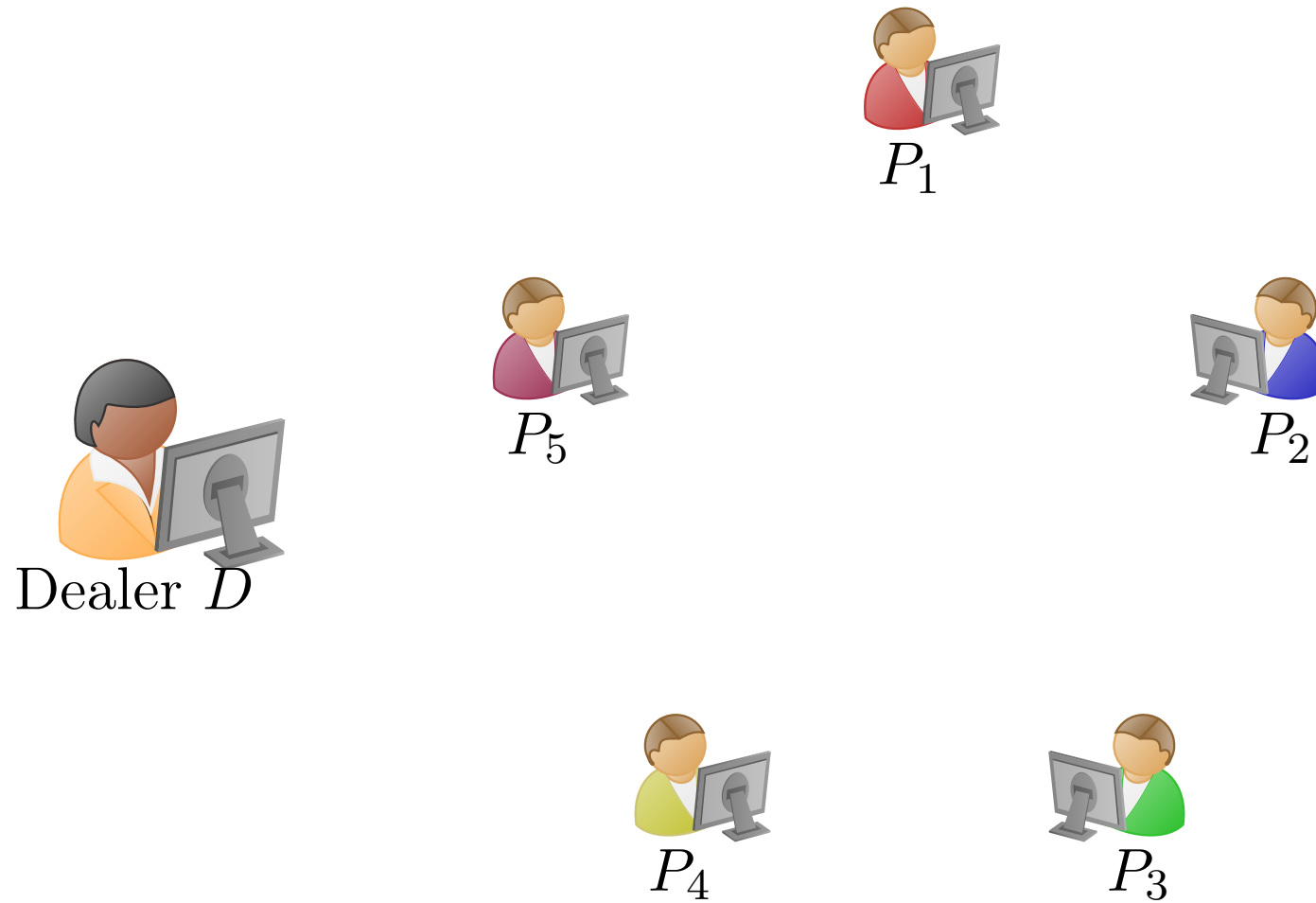
THE STORY SO FAR

THE STORY SO FAR

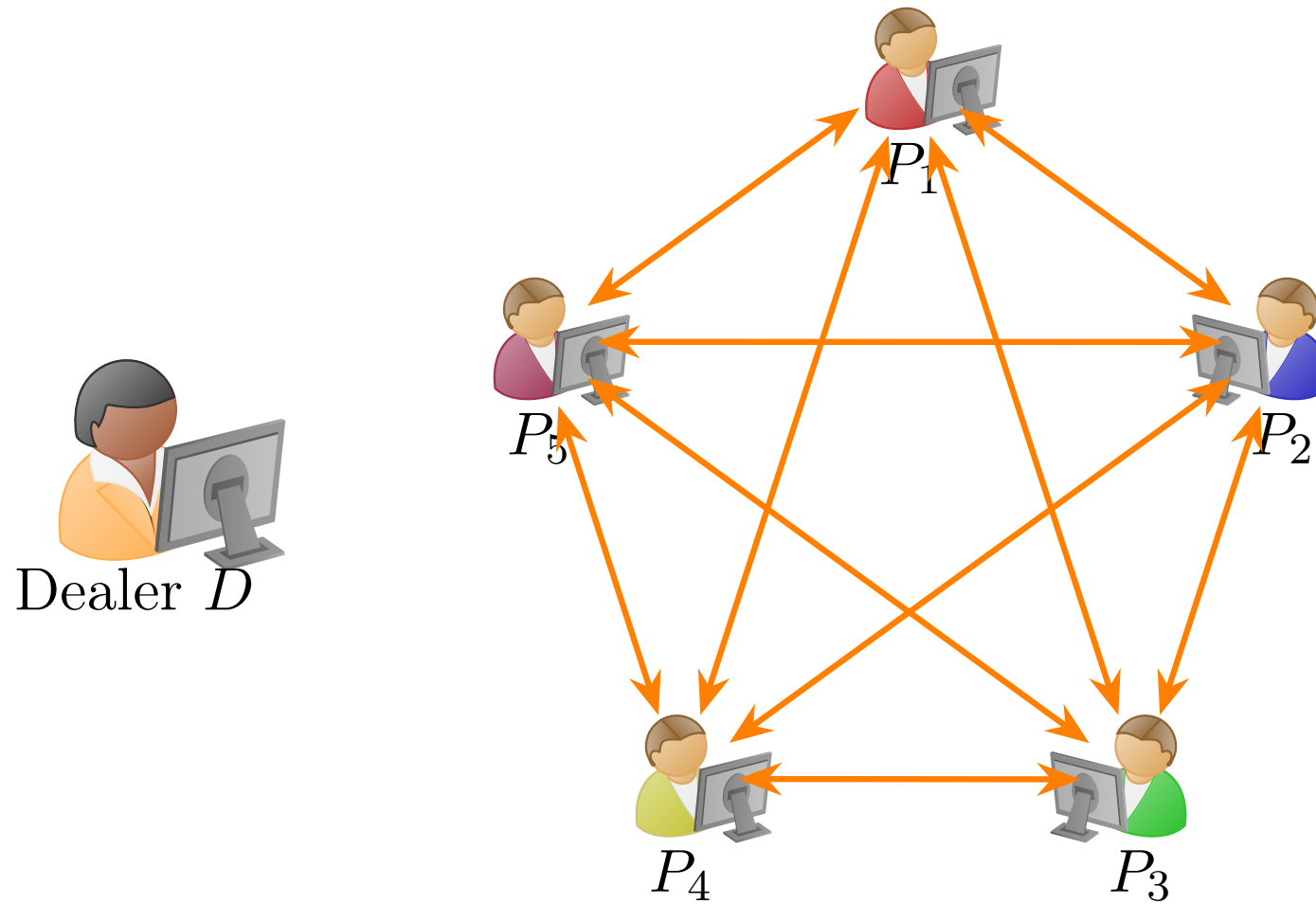


Dealer D

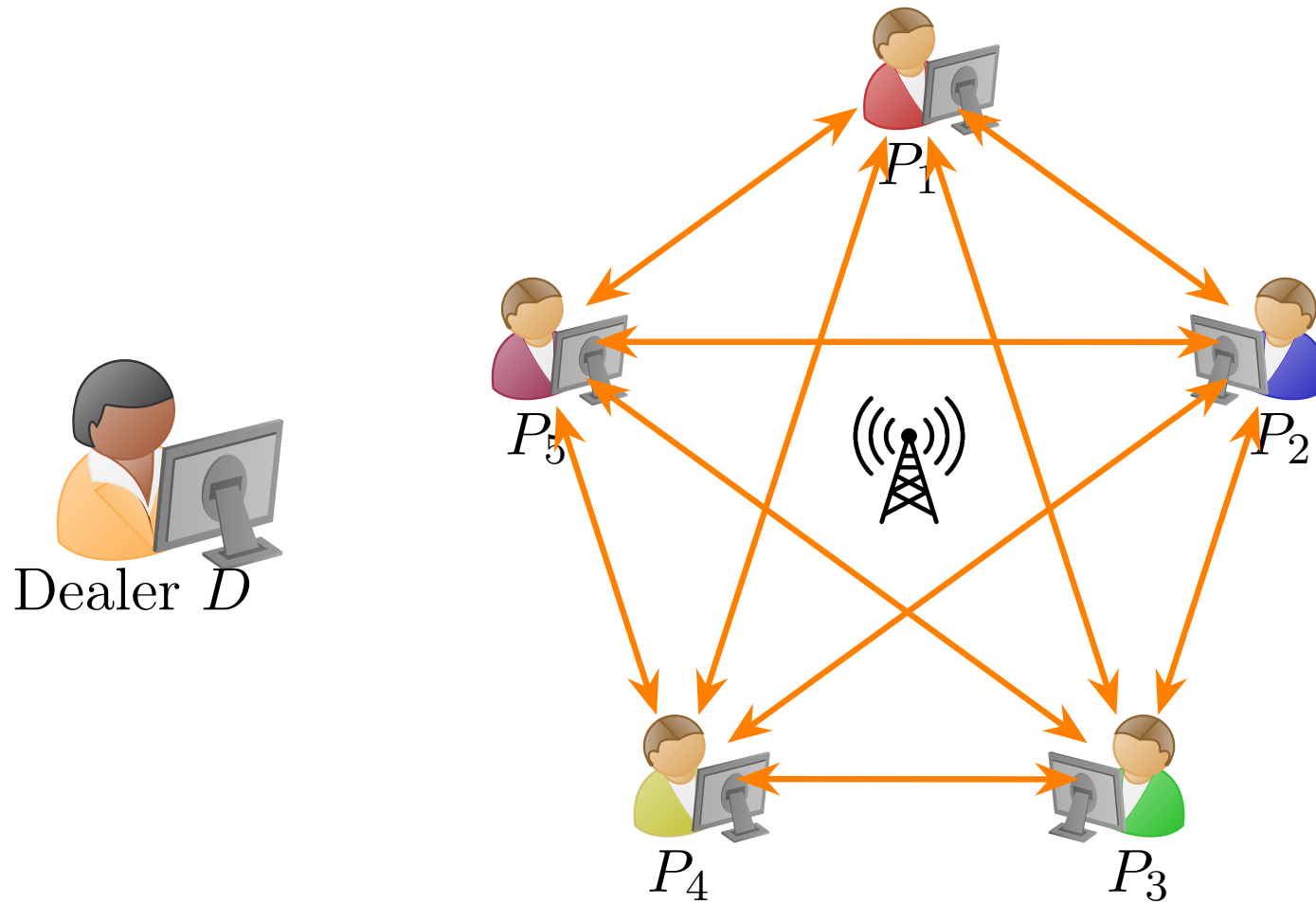
THE STORY SO FAR



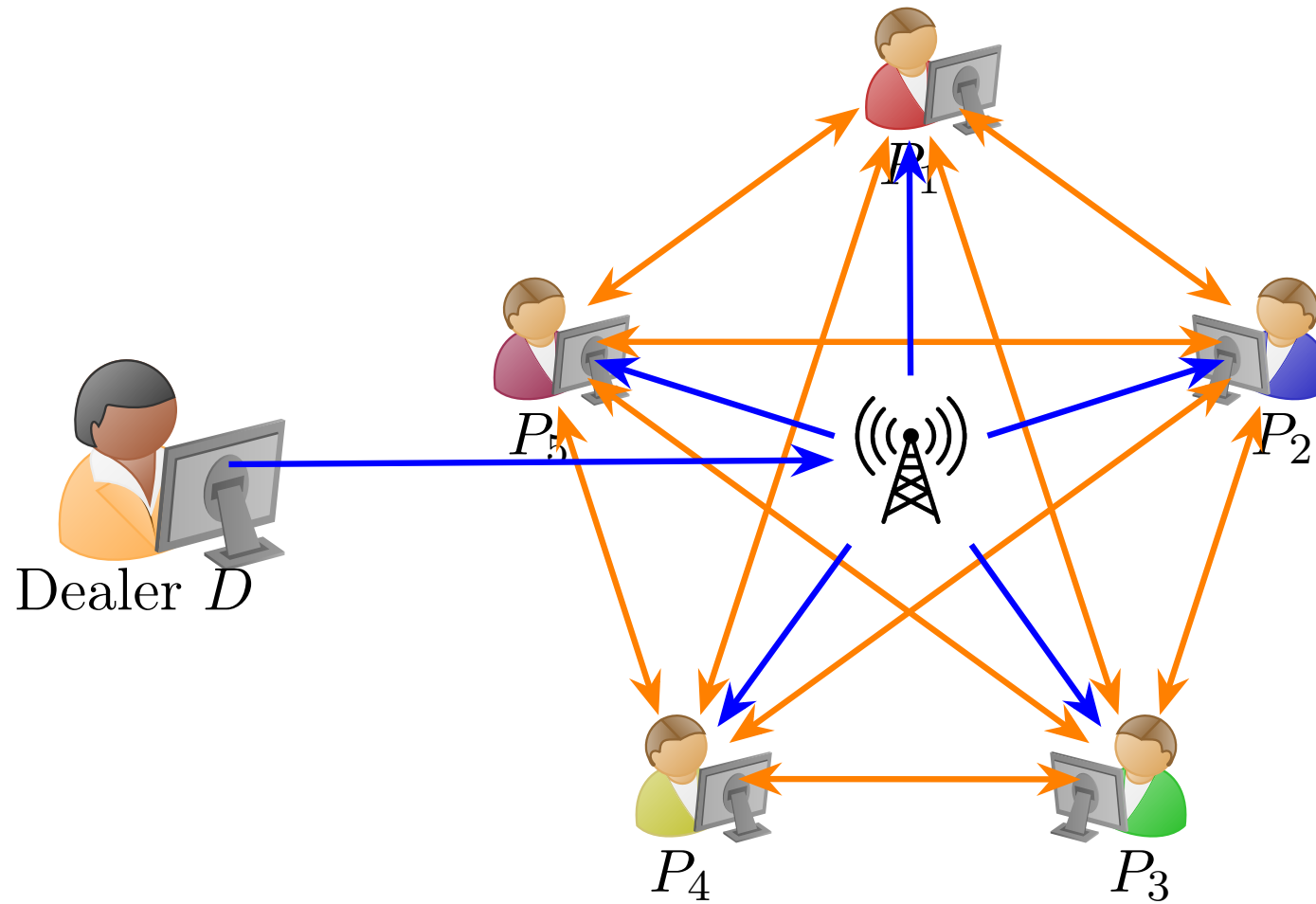
THE STORY SO FAR



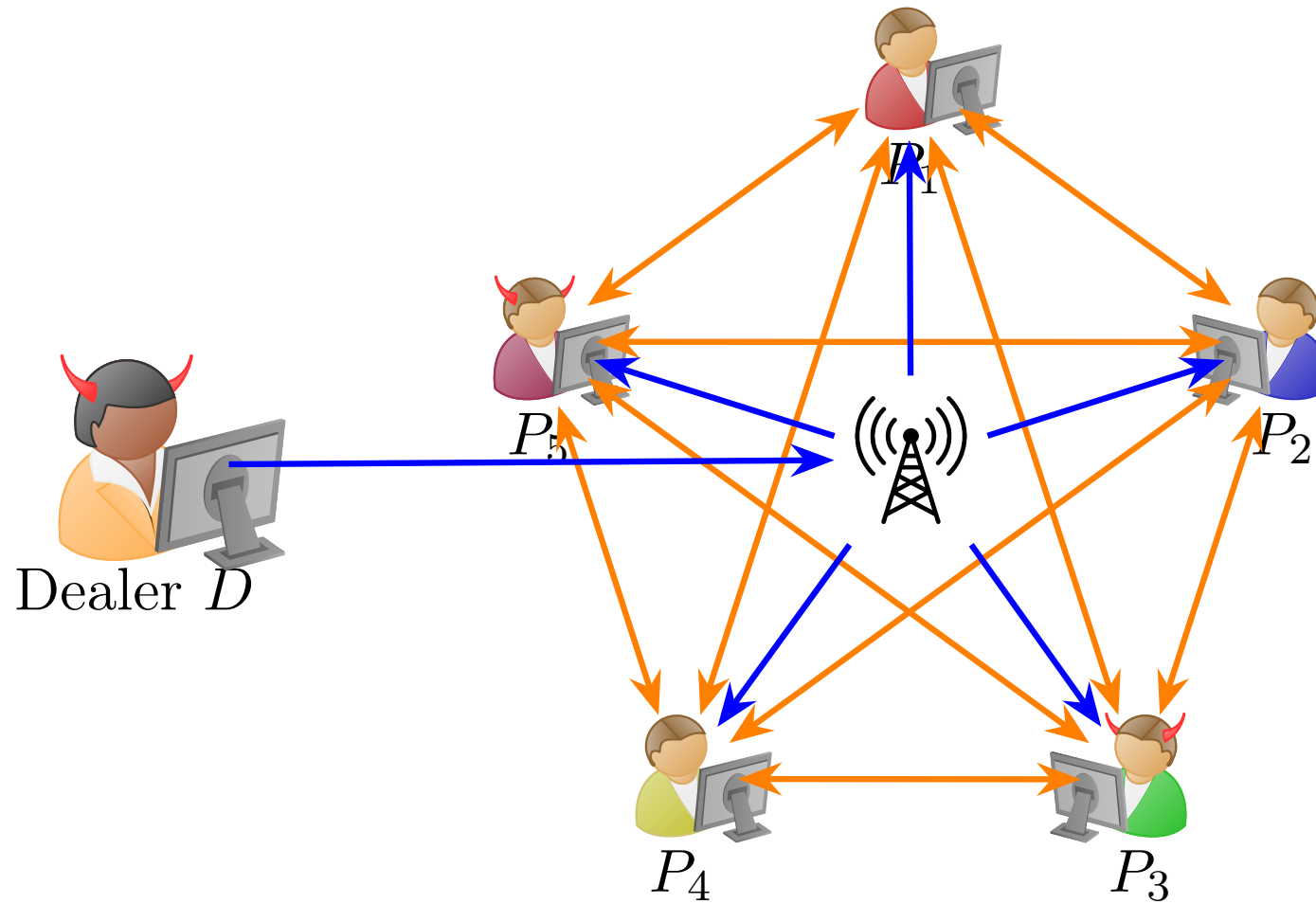
THE STORY SO FAR



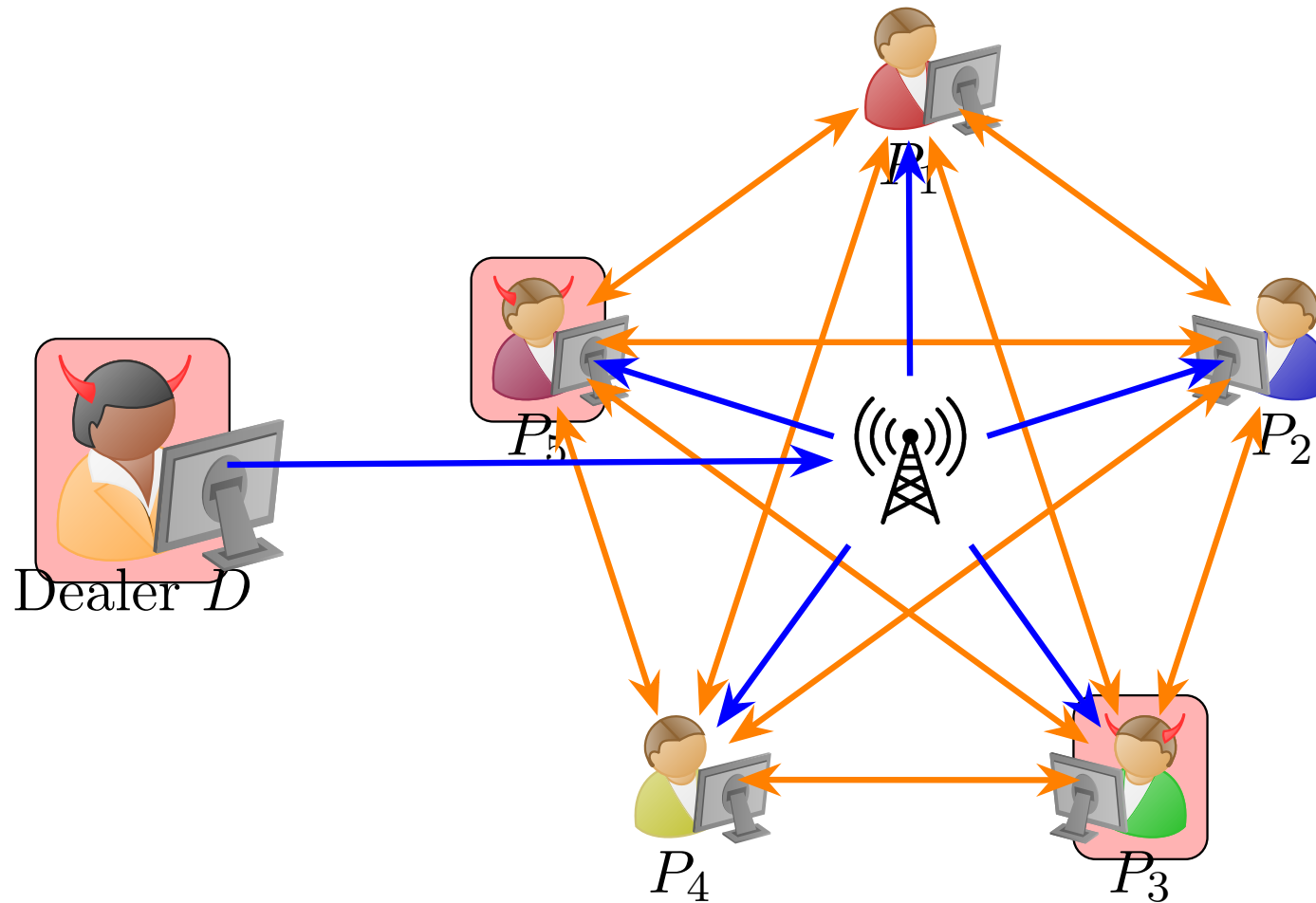
THE STORY SO FAR



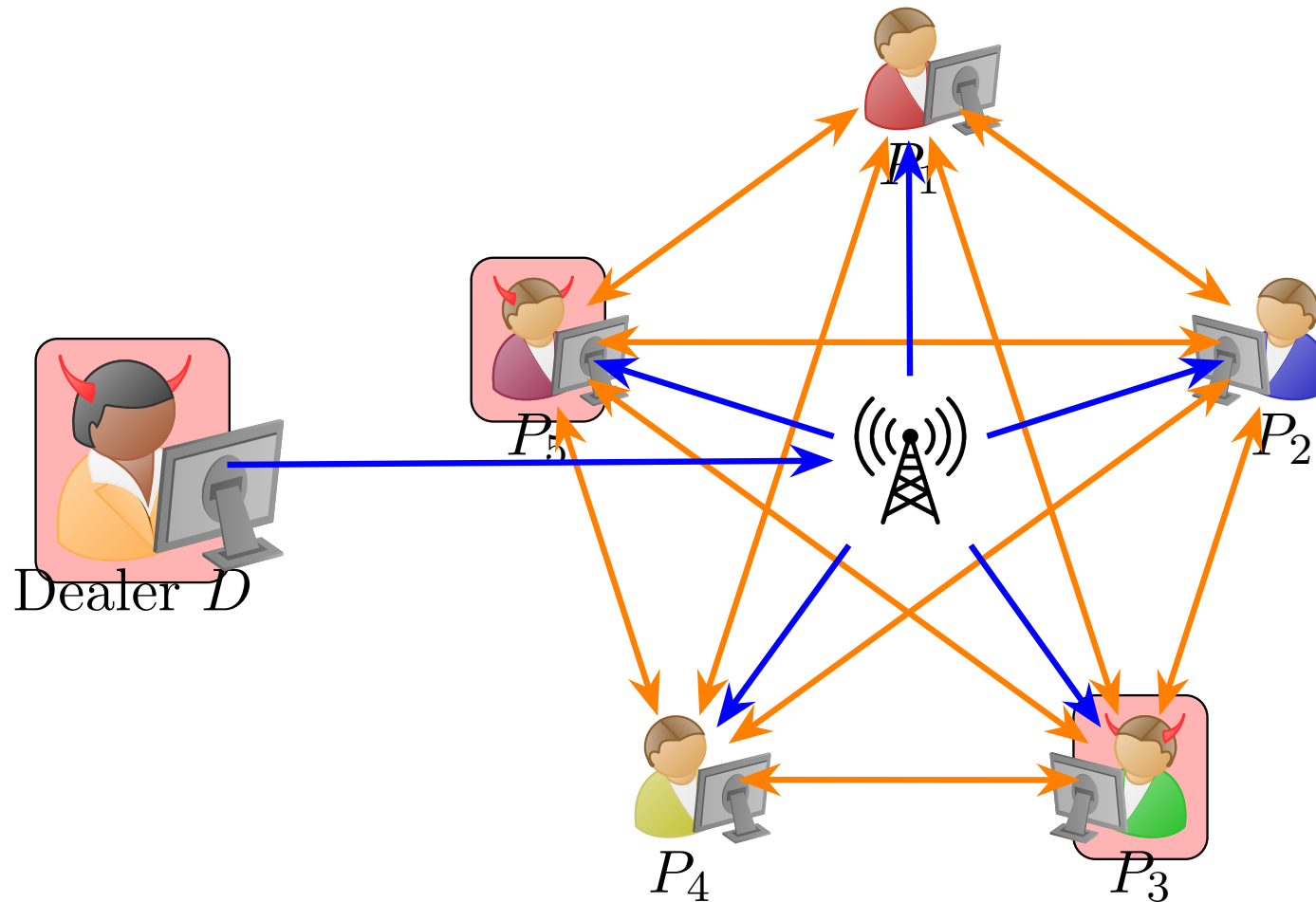
THE STORY SO FAR



THE STORY SO FAR



THE STORY SO FAR



How do we know the dealer has given honest parties *valid* shares?

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:
 - Corrupt dealers colluding with other parties; and

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:
 - Corrupt dealers colluding with other parties; and
 - Malicious and active adversaries.
- VSS guarantees that:

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:
 - Corrupt dealers colluding with other parties; and
 - Malicious and active adversaries.
- VSS guarantees that:
 - If the dealer is honest, then honest parties reconstruct as in normal secret sharing; and

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:
 - Corrupt dealers colluding with other parties; and
 - Malicious and active adversaries.
- VSS guarantees that:
 - If the dealer is honest, then honest parties reconstruct as in normal secret sharing; and
 - If the dealer is *corrupt*, then honest parties can still reconstruct *some secret*.

VERIFIABLE SECRET SHARING

- *Verifiable Secret Sharing* (VSS) is an attempt to solve this problem.
- VSS extend (t, n) secret sharing to protect against:
 - Corrupt dealers colluding with other parties; and
 - Malicious and active adversaries.
- VSS guarantees that:
 - If the dealer is honest, then honest parties reconstruct as in normal secret sharing; and
 - If the dealer is *corrupt*, then honest parties can still reconstruct *some secret*.
- VSS also extends Sharing and Reconstruction to *protocols*.

VSS: DEFINITION

VSS: DEFINITION

Definition 1 ((Type-II) Verifiable Secret Sharing)

VSS: DEFINITION

Definition 1 ((Type-II) Verifiable Secret Sharing)

$[n]$
||

Let $SS = (\text{Share}, \text{Recon})$ be a (t, n) secret sharing scheme and let \mathcal{P} be the set of parties.

VSS: DEFINITION

Definition 1 ((Type-II) Verifiable Secret Sharing)

Let $SS = (\text{Share}, \text{Recon})$ be a (t, n) secret sharing scheme and let \mathcal{P} be the set of parties. Then, a pair of protocols $\Pi = (\Pi_S, \Pi_R)$ for parties \mathcal{P} , with a designated dealer $D \in \mathcal{P}$ with some private input s , is a *(Type-II) perfectly secure VSS scheme* if the following hold.

VSS: DEFINITION

Definition 1 ((Type-II) Verifiable Secret Sharing)

Let $SS = (\text{Share}, \text{Recon})$ be a (t, n) secret sharing scheme and let \mathcal{P} be the set of parties. Then, a pair of protocols $\Pi = (\Pi_S, \Pi_R)$ for parties \mathcal{P} , with a designated dealer $D \in \mathcal{P}$ with some private input s , is a *(Type-II) perfectly secure VSS scheme* if the following hold.

- **Correctness:** if D is honest, then at the end of Π_S , s is shared with \mathcal{P} according to **Share**; moreover, all honest parties output s at the end of Π_R .

VSS: DEFINITION

Definition 1 ((Type-II) Verifiable Secret Sharing)

Let $SS = (\text{Share}, \text{Recon})$ be a (t, n) secret sharing scheme and let \mathcal{P} be the set of parties. Then, a pair of protocols $\Pi = (\Pi_S, \Pi_R)$ for parties \mathcal{P} , with a designated dealer $D \in \mathcal{P}$ with some private input s , is a *(Type-II) perfectly secure VSS scheme* if the following hold.

- **Correctness:** if D is honest, then at the end of Π_S , s is shared with \mathcal{P} according to **Share**; moreover, all honest parties output s at the end of Π_R .
- **Privacy:** if D is honest, corrupt parties learn *nothing* about s during Π_S .

$|\mathcal{T}| < t$

VSS: DEFINITION

Type-I

Definition 1 ((Type-II) Verifiable Secret Sharing)

Let $SS = (\text{Share}, \text{Recon})$ be a (t, n) secret sharing scheme and let \mathcal{P} be the set of parties. Then, a pair of protocols $\Pi = (\Pi_S, \Pi_R)$ for parties \mathcal{P} , with a designated dealer $D \in \mathcal{P}$ with some private input s , is a (*Type-II*) *perfectly secure VSS scheme* if the following hold.

- **Correctness:** if D is honest, then at the end of Π_S , s is shared with \mathcal{P} according to **Share**; moreover, all honest parties output s at the end of Π_R .
- **Privacy:** if D is honest, corrupt parties learn *nothing* about s during Π_S .
- **Strong Commitment:** if D is *corrupt*, the execution of Π_S with honest parties defines some secret value \tilde{s} such that (1) \tilde{s} is shared among \mathcal{P} according to **Share**, and ⁽²⁾ all honest parties output \tilde{s} at the end of Π_R .
 λ

→ weak (Type-I): doesn't hold w.r.t SS

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.
 - Adversary: adaptive or static, computationally bounded or unbounded.

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.
 - Adversary: adaptive or static, computationally bounded or unbounded.
 - Commitment: perfect or statistical.

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.
 - Adversary: adaptive or static, computationally bounded or unbounded.
 - Commitment: perfect or statistical.
 - Communication: point-to-point or broadcast; synchronous or asynchronous.

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.
 - Adversary: adaptive or static, computationally bounded or unbounded.
 - Commitment: perfect or statistical.
 - Communication: point-to-point or broadcast; synchronous or asynchronous.
 - Corruption threshold t .

VSS: DEFINITION FLEXIBILITY

- VSS has many other considerations in the definition (versus standard SS):
 - Privacy: perfect, statistical, or computational.
 - Adversary: adaptive or static, computationally bounded or unbounded.
 - Commitment: perfect or statistical.
 - Communication: point-to-point or broadcast; synchronous or asynchronous.
 - Corruption threshold t .
 - Security with abort or guaranteed output delivery.

VSS SETUP FOR THIS LECTURE

VSS SETUP FOR THIS LECTURE

- *Perfect* VSS: honest parties *always* reconstruct some (consistent) value.

VSS SETUP FOR THIS LECTURE

- *Perfect VSS*: honest parties *always* reconstruct some (consistent) value.
- Corruption Threshold: $3t < n$. $t < n/3$

VSS SETUP FOR THIS LECTURE

- *Perfect VSS*: honest parties *always* reconstruct some (consistent) value.
- Corruption Threshold: $3t < n$.
- Synchronous Communication.

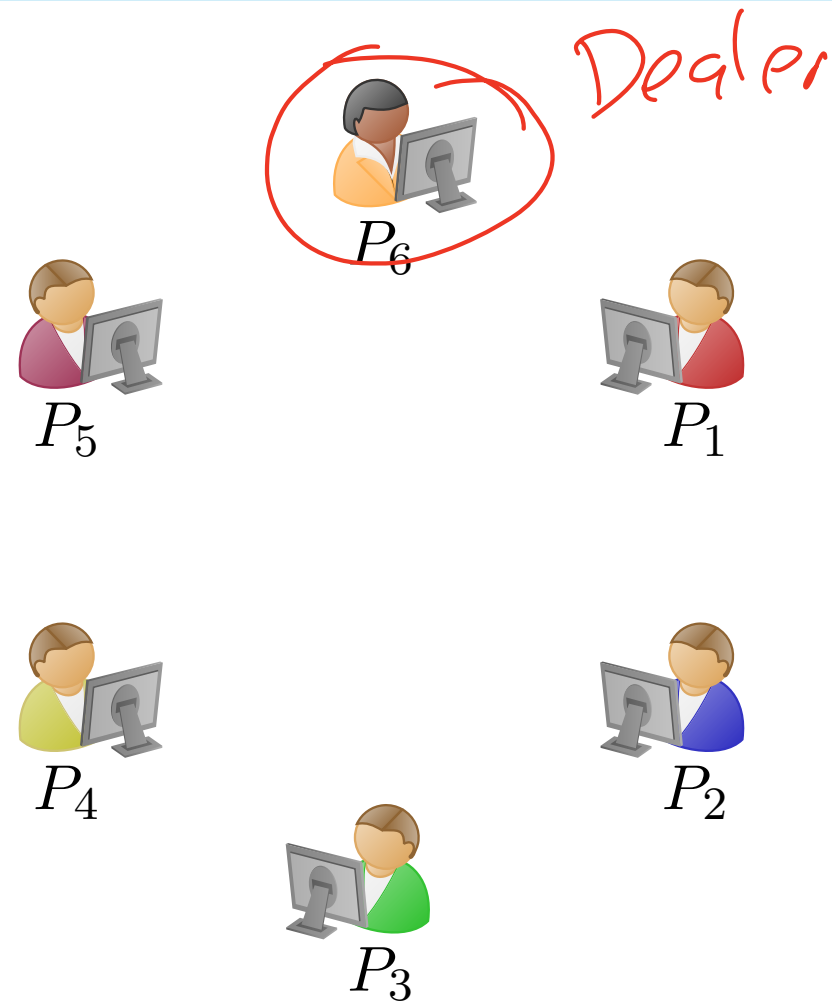
VSS SETUP FOR THIS LECTURE

- *Perfect VSS*: honest parties *always* reconstruct some (consistent) value.
- Corruption Threshold: $3t < n$.
- Synchronous Communication.
- Secure Broadcast and Secure Point-to-point Channels.

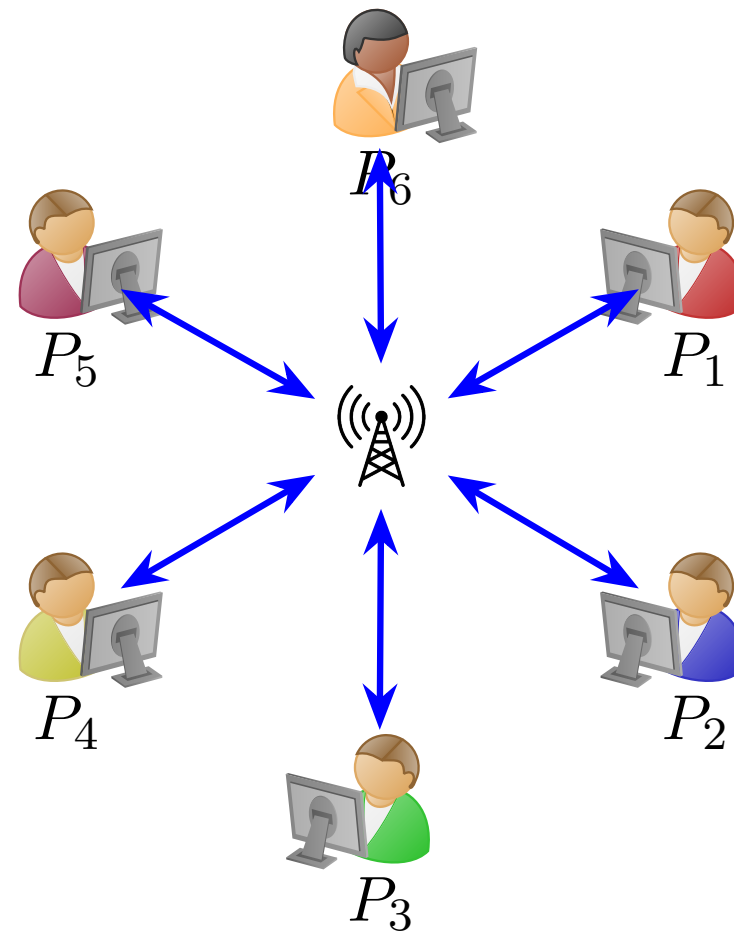
VSS SETUP FOR THIS LECTURE

- *Perfect VSS*: honest parties *always* reconstruct some (consistent) value.
- Corruption Threshold: $3t < n$.
- Synchronous Communication.
- Secure Broadcast and Secure Point-to-point Channels.
- Adversary: static, malicious, computationally (un)bounded.

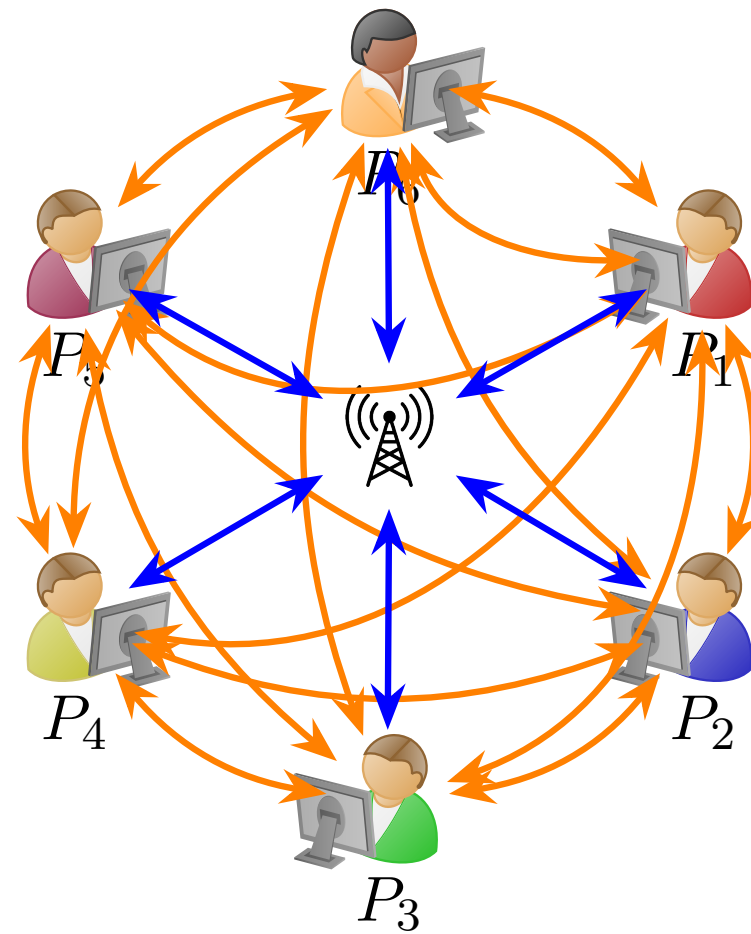
VSS ADVERSARY AND COMMUNICATION MODEL



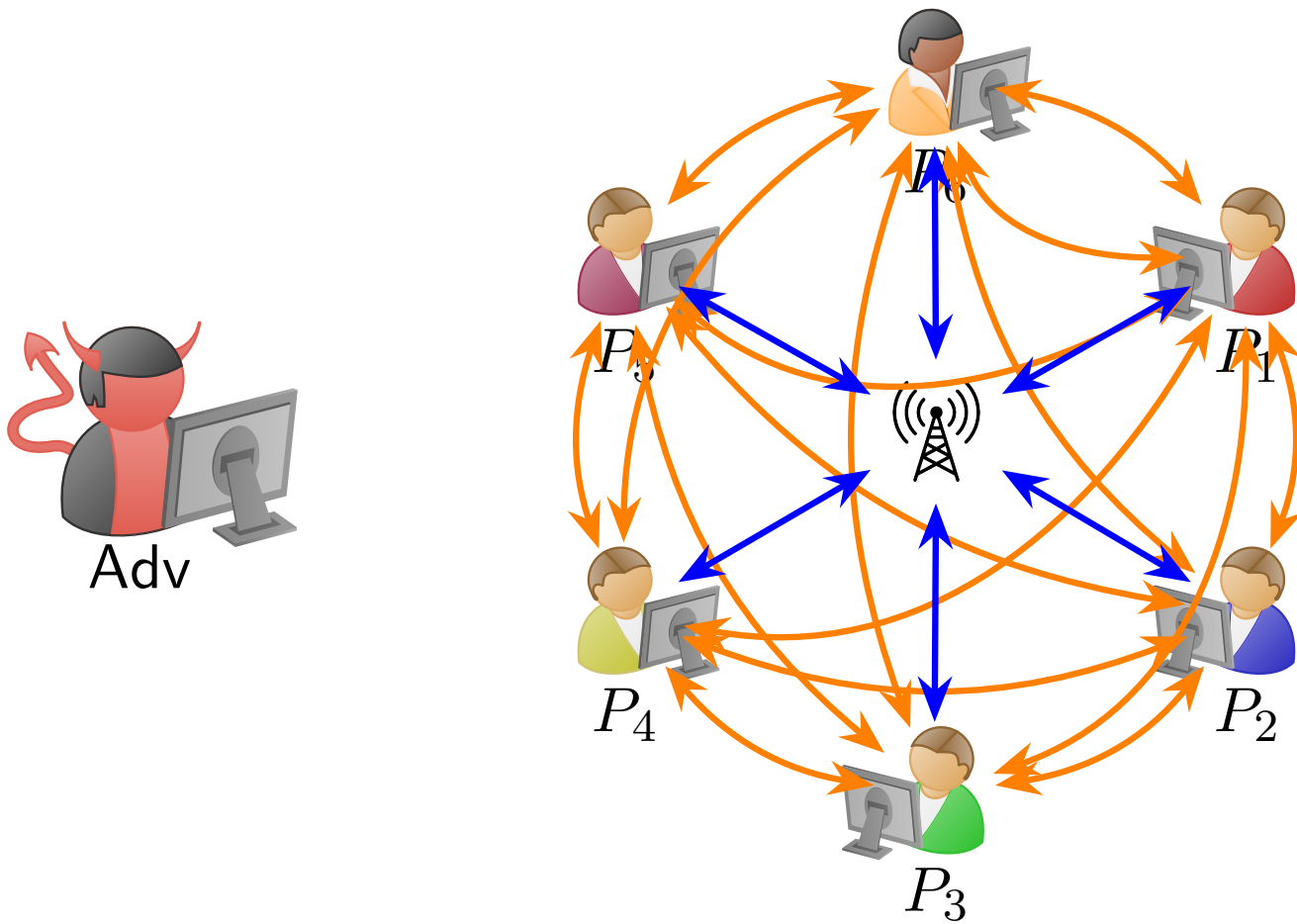
VSS ADVERSARY AND COMMUNICATION MODEL



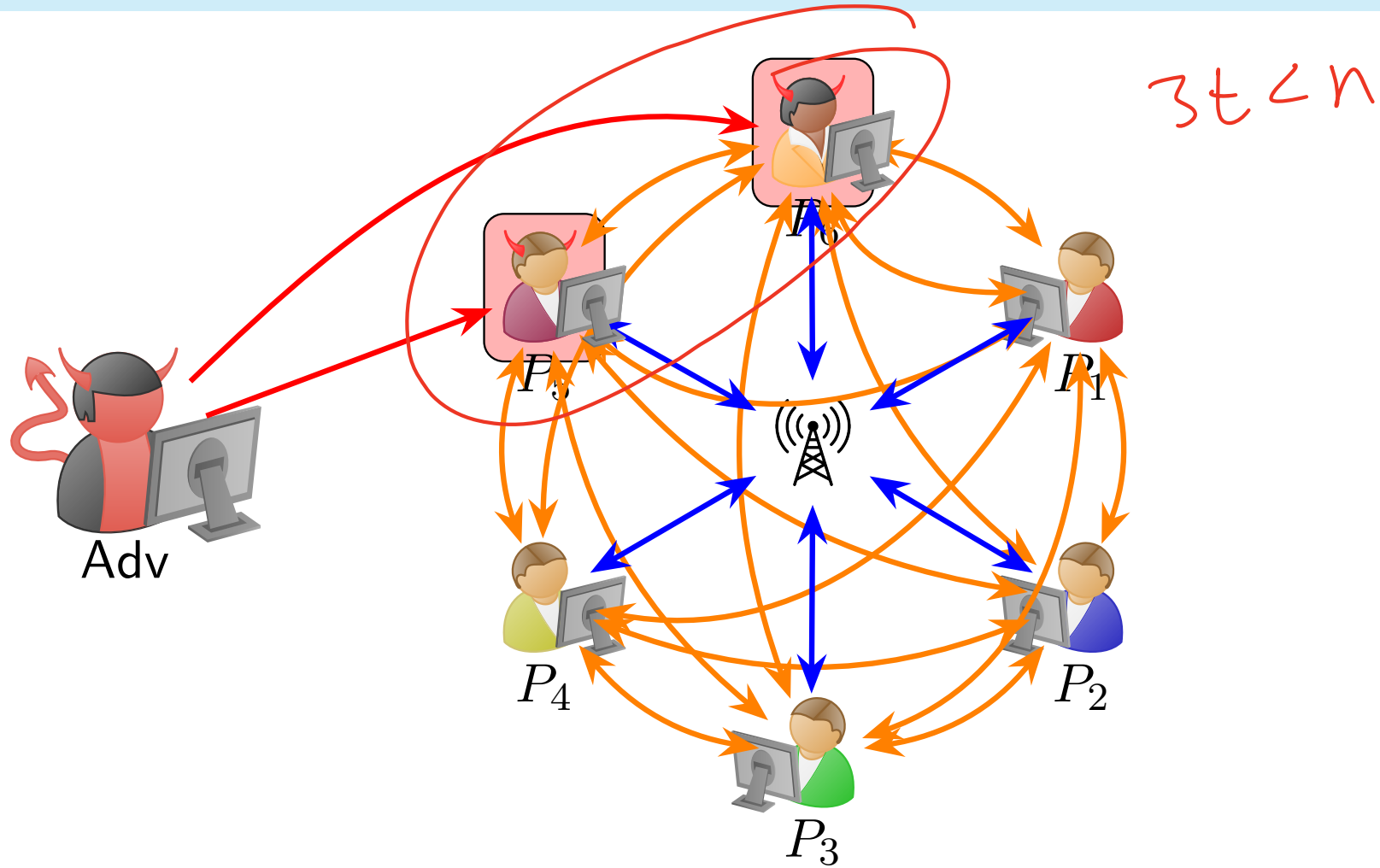
VSS ADVERSARY AND COMMUNICATION MODEL



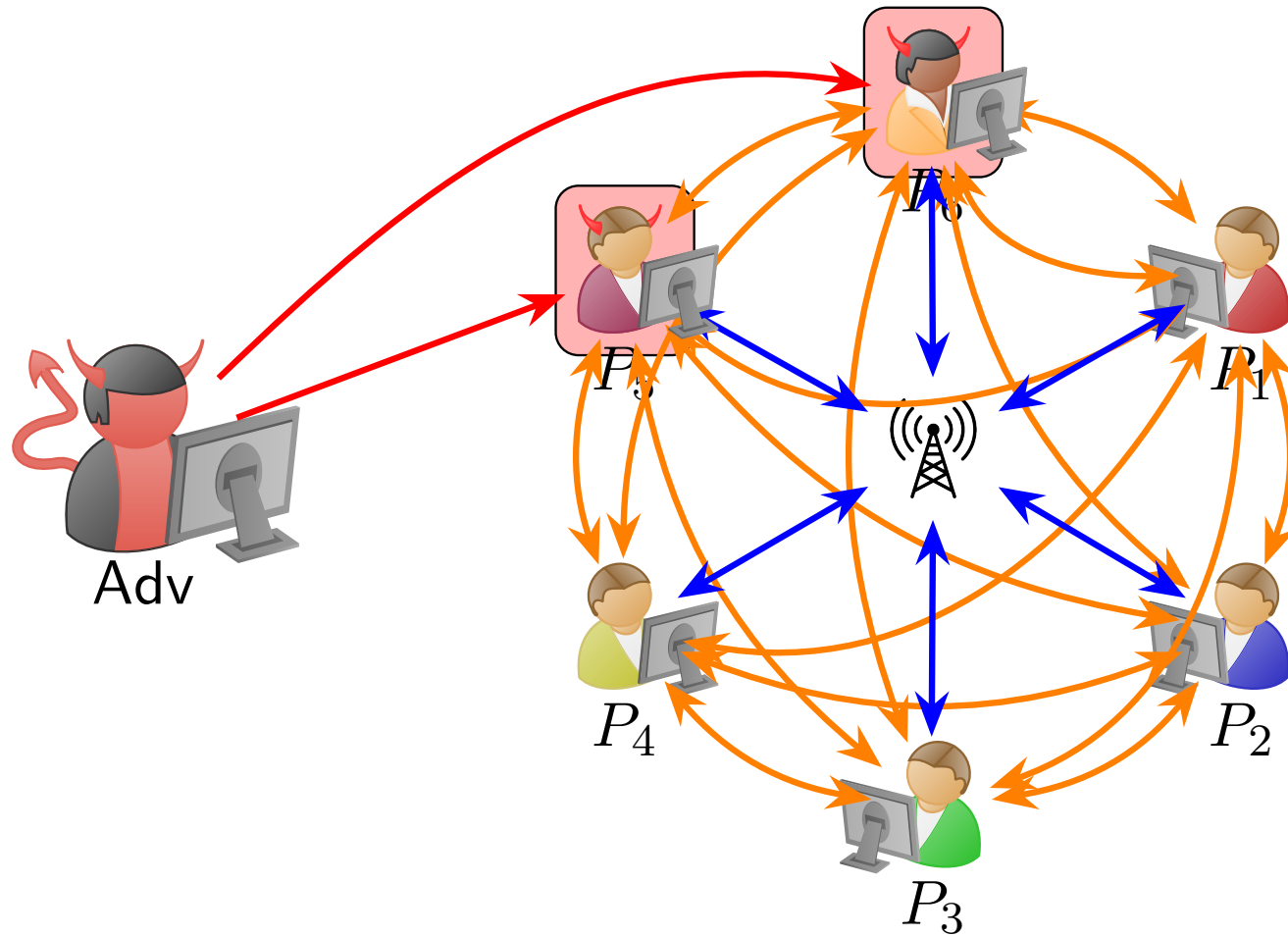
VSS ADVERSARY AND COMMUNICATION MODEL



VSS ADVERSARY AND COMMUNICATION MODEL



VSS ADVERSARY AND COMMUNICATION MODEL



(R, R') VSS

Both Π_S and Π_R proceed for at most R rounds, where the broadcast channel is used for at most R' rounds.

FELDMAN'S NON-INTERACTIVE VSS

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.
- Builds on Shamir, uses discrete-log based commitments.

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.
- Builds on Shamir, uses discrete-log based commitments.
- Let p, q be ^{large enough} primes such that $p|(q - 1)$.

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.
- Builds on Shamir, uses discrete-log based commitments.
- Let p, q be primes such that $p|(q - 1)$.
- Let \mathbb{G} be a cyclic group of order q where discrete-log is hard.

g^a

$(g, g \cdot a)$ for rand.
 $a, \text{ then}$

$\approx_c (g, h)$
 $h \in \mathbb{G}$

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.
- Builds on Shamir, uses discrete-log based commitments.
- Let p, q be primes such that $p|(q - 1)$.
- Let \mathbb{G} be a cyclic group of order q where discrete-log is hard.
- Let $g \in \mathbb{G}$ be an element of order p : $g^p = 1$ (in \mathbb{G}).

g.p in additive group

FELDMAN'S NON-INTERACTIVE VSS

- Feldman gave a simple *non-interactive* VSS scheme.
- Builds on Shamir, uses discrete-log based commitments.
- Let p, q be primes such that $p|(q - 1)$.
- Let \mathbb{G} be a cyclic group of order q where discrete-log is hard.
- Let $g \in \mathbb{G}$ be an element of order p : $g^p = 1$ (in \mathbb{G}).
- Idea: Perform Shamir over \mathbb{Z}_p , commit to the coefficients using g .

FELDMAN'S NON-INTERACTIVE VSS

$p > n$

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

- The dealer does the following:

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

■ The dealer does the following:

■ Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t - 1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t - 1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- For $i \in \{0, 1, \dots, t - 1\}$, compute $C_i = g \cdot f_i$.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t - 1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- For $i \in \{0, 1, \dots, t - 1\}$, compute $C_i = g \cdot f_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g) :$

■ The dealer does the following:

- Sample $f_i \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = g \cdot f_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.
- Compute $s_i = f(i)$ for $i \in [n]$.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g)$:

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = g \cdot f_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.
- Compute $s_i = f(i)$ for $i \in [n]$.
- Output secret shares (s_1, \dots, s_n) .

(1,1) VSS

← P2P channel

each party i checks $(s_i, (C_0, \dots, C_{t-1})) \rightarrow P_i$
 $g^{-s_i} = \sum_{k=0}^{t-1} C_k i^k$

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathbb{R}}(s_1, \dots, s_n) :$

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_{\mathbb{R}}(s_1, \dots, s_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_R(s_1, \dots, s_n)$:

- All parties authenticate the shares as follows: for each $i \in [n]$
 - Compute $\tilde{C}_i = g \cdot s_i$.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_R(s_1, \dots, s_n)$:

- All parties authenticate the shares as follows: for each $i \in [n]$
 - Compute $\tilde{C}_i = g \cdot s_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_R(s_1, \dots, s_n)$:

- All parties authenticate the shares as follows: for each $i \in [n]$
 - Compute $\tilde{C}_i = g \cdot s_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.
- Let s_{i_1}, \dots, s_{i_t} be the (first) t shares that correctly authenticated.

FELDMAN'S NON-INTERACTIVE VSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g \in \mathbb{G}$ of order p

$\Pi_R(s_1, \dots, s_n)$:

- All parties authenticate the shares as follows: for each $i \in [n]$
 - Compute $\tilde{C}_i = g \cdot s_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.
- Let s_{i_1}, \dots, s_{i_t} be the (first) t shares that correctly authenticated.
- Return $\text{Shamir.Reconstruct}(s_{i_1}, \dots, s_{i_t})$.

$$s_i = f(i) = \sum_{k=0}^{t-1} f_k \cdot i^k$$
$$g \cdot s_i = \sum_{k=0}^{t-1} g \cdot f_k \cdot i^k$$

$\rightarrow C_k$ if D is honest

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

- For (1), if D is honest, it honestly shares s as $f(i)$ for $i \in [n]$, where $f(X) = \sum_{j=0}^{t-1} f_j X^j$, $f_0 = s$, and $f_j \stackrel{\$}{\leftarrow} \mathbb{Z}_p$ for $j \in [t-1]$.

↳ Shamir, done!

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

- For (1), if D is honest, it honestly shares s as $f(i)$ for $i \in [n]$, where $f(X) = \sum_{j=0}^{t-1} f_j X^j$, $f_0 = s$, and $f_j \xleftarrow{\$} \mathbb{Z}_p$ for $j \in [t-1]$.
- For (2), if one party is dishonest, then checking consistency with C_0, \dots, C_{t-1} will fail (unless Adv can break the discrete-log assumption in \mathbb{G}).

$$\tilde{s}_i \text{ s.t. } g \cdot \tilde{s}_i = \sum_{k=0}^{t-1} C_k \cdot i^k$$

$$\text{but } \tilde{s}_i \neq f(i)$$

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

- For (1), if D is honest, it honestly shares s as $f(i)$ for $i \in [n]$, where $f(X) = \sum_{j=0}^{t-1} f_j X^j$, $f_0 = s$, and $f_j \xleftarrow{\$} \mathbb{Z}_p$ for $j \in [t-1]$.
- For (2), if one party is dishonest, then checking consistency with C_0, \dots, C_{t-1} will fail (unless Adv can break the discrete-log assumption in \mathbb{G}).
 - If a share is not authenticated, kick that party out of the protocol.

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

- For (1), if D is honest, it honestly shares s as $f(i)$ for $i \in [n]$, where $f(X) = \sum_{j=0}^{t-1} f_j X^j$, $f_0 = s$, and $f_j \xleftarrow{\$} \mathbb{Z}_p$ for $j \in [t-1]$.
- For (2), if one party is dishonest, then checking consistency with C_0, \dots, C_{t-1} will fail (unless Adv can break the discrete-log assumption in \mathbb{G}).
 - If a share is not authenticated, kick that party out of the protocol.
 - Collect the first t shares which authenticate, output Shamir.Reconstruct of those values.

FELDMAN'S NIVSS: CORRECTNESS

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

Proof.

- For (1), if D is honest, it honestly shares s as $f(i)$ for $i \in [n]$, where $f(X) = \sum_{j=0}^{t-1} f_j X^j$, $f_0 = s$, and $f_j \xleftarrow{\$} \mathbb{Z}_p$ for $j \in [t-1]$.
- For (2), if one party is dishonest, then checking consistency with C_0, \dots, C_{t-1} will fail (unless Adv can break the discrete-log assumption in \mathbb{G}).
 - If a share is not authenticated, kick that party out of the protocol.
 - Collect the first t shares which authenticate, output Shamir.Reconstruct of those values.
- Honesty of D implies the honest parties output s . □

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof* .

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof*

- Feldman's doesn't satisfy a strong notion of privacy.

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof* .

- Feldman's doesn't satisfy a strong notion of privacy.
- If D is honest and $s \xleftarrow{\$} \mathbb{Z}_p$, then $g \cdot s$ is indistinguishable from a random group element by hardness of discrete-log.

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof* .

- Feldman's doesn't satisfy a strong notion of privacy.
- If D is honest and $s \xleftarrow{\$} \mathbb{Z}_p$, then $g \cdot s$ is indistinguishable from a random group element by hardness of discrete-log.
- If s is *not random*, then Adv learns some information about s .

$$C_0 = g \cdot s$$

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof*

- Feldman's doesn't satisfy a strong notion of privacy.
- If D is honest and $s \xleftarrow{\$} \mathbb{Z}_p$, then $g \cdot s$ is indistinguishable from a random group element by hardness of discrete-log.
- If s is *not random*, then Adv learns some information about s .
 - E.g., if $s \equiv 0 \pmod{p}$, then $g \cdot s = 1$.

FELDMAN'S VSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof* .

- Feldman's doesn't satisfy a strong notion of privacy.
- If D is honest and $s \xleftarrow{\$} \mathbb{Z}_p$, then $g \cdot s$ is indistinguishable from a random group element by hardness of discrete-log.
- If s is *not random*, then Adv learns some information about s .
 - E.g., if $s \equiv 0 \pmod{p}$, then $g \cdot s = 1$.
- In the context of many uses of VSS (and Feldman's), this is just fine, so we ignore it for now. □

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.
- During Π_R , each P_i for $i \in H$ authenticates the shares s_i .

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.
- During Π_R , each P_i for $i \in H$ authenticates the shares s_i .
 - By construction of C_k , authentication will only pass if Adv:

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.
- During Π_R , each P_i for $i \in H$ authenticates the shares s_i .
 - By construction of C_k , authentication will only pass if Adv:
 - 1 shares some secret \tilde{s} according to Shamir.Share and correctly constructs C_k for $k \in \{0, \dots, t - 1\}$; or

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.
- During Π_R , each P_i for $i \in H$ authenticates the shares s_i .
 - By construction of C_k , authentication will only pass if Adv:
 - 1 shares some secret \tilde{s} according to Shamir.Share and correctly constructs C_k for $k \in \{0, \dots, t - 1\}$; or
 - 2 can break the discrete-log assumption in \mathbb{G} .

FELDMAN'S VSS: STRONG COMMITMENT

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

- Without loss of generality, we can examine Π_R from the view of all honest parties P_i for $i \in H := [n] \setminus T$, where $T \subseteq [n]$ of size $|T| \leq t - 1$ is the set of corrupt parties.
- During Π_R , each P_i for $i \in H$ authenticates the shares s_i .
 - By construction of C_k , authentication will only pass if Adv:
 - 1 shares some secret \tilde{s} according to Shamir.Share and correctly constructs C_k for $k \in \{0, \dots, t - 1\}$; or
 - 2 can break the discrete-log assumption in \mathbb{G} .
- The statement follows. □

Adv. D:

Broadcast $(\tilde{c}_0, \dots, \tilde{c}_{t-1}) \in \mathbb{G}^t$

• P_i gets \tilde{s}_i

Honest parties $h \in H$:

$$\tilde{s}_h \cdot g = \sum_{k=0}^{t-1} \tilde{c}_k \cdot h^k \in \mathbb{G}$$

$$g \cdot \tilde{\alpha}_k \rightarrow g(\tilde{\alpha}_k \cdot h^k)$$

PEDERSEN'S NIVSS

- A relatively straightforward modification of Feldman's VSS.

PEDERSEN'S NIVSS

- A relatively straightforward modification of Feldman's VSS.
- Hides the secret s from even a *computationally unbounded* adversary Adv.

PEDERSEN'S NIVSS

- A relatively straightforward modification of Feldman's VSS.
- Hides the secret s from even a *computationally unbounded* adversary Adv.
- Adversary Adv still must be computationally bounded when the dealer is corrupt, as ~~security~~ relies on hardness of discrete-log.

Strong Comm.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g(h) \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

- The dealer does the following:

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

■ Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t - 1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t - 1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- Sample $f'_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in \{0, 1, \dots, t - 1\}$; set $f'(X) = \sum_{i=0}^{t-1} f'_i X^i$.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- Sample $f'_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in \{0, 1, \dots, t-1\}$; set $f'(X) = \sum_{i=0}^{t-1} f'_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = \boxed{g \cdot f_i + h \cdot f'_i}$.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- Sample $f'_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in \{0, 1, \dots, t-1\}$; set $f'(X) = \sum_{i=0}^{t-1} f'_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = g \cdot f_i + h \cdot f'_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- Sample $f'_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in \{0, 1, \dots, t-1\}$; set $f'(X) = \sum_{i=0}^{t-1} f'_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = g \cdot f_i + h \cdot f'_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.
- Compute $S_i = (s_i, s'_i) = (f(i), f'(i))$ for $i \in [n]$.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathcal{S}}(s, g, h) :$

■ The dealer does the following:

- Sample $f_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in [t-1]$; set $f_0 = s$; set $f(X) = \sum_{i=0}^{t-1} f_i X^i$.
- Sample $f'_i \xleftarrow{\$} \mathbb{Z}_p$ for $i \in \{0, 1, \dots, t-1\}$; set $f'(X) = \sum_{i=0}^{t-1} f'_i X^i$.
- For $i \in \{0, 1, \dots, t-1\}$, compute $C_i = g \cdot f_i + h \cdot f'_i$.
- Broadcast (C_0, \dots, C_{t-1}) to all parties.
- Compute $S_i = (s_i, s'_i) = (f(i), f'(i))$ for $i \in [n]$.
- Output secret shares (s_1, \dots, s_n) .

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathbb{R}}(S_1, \dots, S_n) :$

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathbb{R}}(S_1, \dots, S_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$, parse $S_i = (s_i, s'_i)$

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_{\mathbb{R}}(S_1, \dots, S_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$, parse $S_i = (s_i, s'_i)$
 - Compute $\tilde{C}_i = g \cdot s_i + h \cdot s'_i$.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_R(S_1, \dots, S_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$, parse $S_i = (s_i, s'_i)$
 - Compute $\tilde{C}_i = g \cdot s_i + h \cdot s'_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_R(S_1, \dots, S_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$, parse $S_i = (s_i, s'_i)$
 - Compute $\tilde{C}_i = g \cdot s_i + h \cdot s'_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.
- Let s_{i_1}, \dots, s_{i_t} be the (first) t shares that correctly authenticated.

PEDERSEN'S NIVSS

(n, t) fixed, $\mathcal{M} = \mathbb{Z}_p$, $\mathcal{S} = \mathbb{Z}_p$, $g, h \in \mathbb{G}$ of order p

$\Pi_R(S_1, \dots, S_n) :$

- All parties authenticate the shares as follows: for each $i \in [n]$, parse $S_i = (s_i, s'_i)$
 - Compute $\tilde{C}_i = g \cdot s_i + h \cdot s'_i$.
 - Check $\tilde{C}_i \stackrel{?}{=} \sum_{k=0}^{t-1} (C_k) \cdot i^k$, kicking i out of the protocol if it fails.
- Let s_{i_1}, \dots, s_{i_t} be the (first) t shares that correctly authenticated.
- Return $\text{Shamir.Reconstruct}(s_{i_1}, \dots, s_{i_t})$.

PEDERSEN'S NIVSS: CORRECTNESS AND STRONG COMMITMENT

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

By Feldman's scheme

PEDERSEN'S NIVSS: CORRECTNESS AND STRONG COMMITMENT

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.



PEDERSEN'S NIVSS: CORRECTNESS AND STRONG COMMITMENT

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

Follows directly from Feldman's VSS.



PEDERSEN'S NIVSS: CORRECTNESS AND STRONG COMMITMENT

VSS Correctness

If D is honest, then (1) $s \in \mathbb{Z}_p$ is shared according to Shamir.Share and (2) all honest parties output s at the end of Π_R .

VSS Strong Commitment

If D is *corrupt*, then the execution of Π_S uniquely defines some secret value \tilde{s} such that \tilde{s} is shared among \mathcal{P} according to Shamir.Share and all honest parties output \tilde{s} at the end of Π_R .

Proof.

Follows directly from Feldman's VSS. Crucially, for Strong Commitment, Adv must be computationally bounded so they cannot break the discrete-log assumption in \mathbb{G} . □

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof.

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof.

- We argue that even if Adv is computationally *unbounded*, Adv learns nothing about secret s shared by honest dealer D .

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof.

- We argue that even if Adv is computationally *unbounded*, Adv learns nothing about secret s shared by honest dealer D .
- The values broadcast to all parties: $C_k = (g \cdot f_k) + h \cdot f'_k$ for $k \in \{0, 1, \dots, t-1\}$, where $f_0 = s$ and all other f_i, f'_j sampled uniformly at random.

$$k > 0 \quad C_k \equiv U_{\mathbb{G}}$$

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof.

- We argue that even if Adv is computationally *unbounded*, Adv learns nothing about secret s shared by honest dealer D .
- The values broadcast to all parties: $C_k = g \cdot f_k + h \cdot f'_k$ for $k \in \{0, 1, \dots, t-1\}$, where $f_0 = s$ and all other f_i, f'_j sampled uniformly at random.
- Each $C_k \equiv U_{\mathbb{G}}$ by construction. C_0 : fixed + random = random

PEDERSEN'S NIVSS: PRIVACY

VSS Privacy

If D is honest, then Adv (i.e., all corrupt parties) learn nothing about s during Π_S .

Proof.

- We argue that even if Adv is computationally *unbounded*, Adv learns nothing about secret s shared by honest dealer D .
- The values broadcast to all parties: $C_k = g \cdot f_k + h \cdot f'_k$ for $k \in \{0, 1, \dots, t-1\}$, where $f_0 = s$ and all other f_i, f'_j sampled uniformly at random.
- Each $C_k \equiv U_{\mathbb{G}}$ by construction.
- Moreover, since Adv corrupts at most $t-1$ parties, the shares (s_i, s'_i) information-theoretically hide the polynomial interpolating s . \square

UPPER AND LOWER BOUNDS FOR VSS

UPPER AND LOWER BOUNDS FOR VSS

- We've given a brief overview of VSS.

UPPER AND LOWER BOUNDS FOR VSS

- We've given a brief overview of VSS.
- The field is much larger and very deeply related to other parts of crypto, especially

UPPER AND LOWER BOUNDS FOR VSS

- We've given a brief overview of VSS.
- The field is much larger and very deeply related to other parts of crypto, especially
 - MPC; and

UPPER AND LOWER BOUNDS FOR VSS

- We've given a brief overview of VSS.
- The field is much larger and very deeply related to other parts of crypto, especially
 - MPC; and
 - Secure Broadcast.

UPPER AND LOWER BOUNDS FOR VSS

- We've given a brief overview of VSS.
- The field is much larger and very deeply related to other parts of crypto, especially
 - MPC; and
 - Secure Broadcast.
- I'll give you a brief overview of known upper and lower bounds, and some open questions related to VSS.

LOWER BOUNDS FOR VSS

LOWER BOUNDS FOR VSS

Theorem 1

Any perfectly secure VSS scheme satisfies $n > 3t$.

LOWER BOUNDS FOR VSS

Theorem 1

Any perfectly secure VSS scheme satisfies $n > 3t$.

- Proved by Dolev, Dwork, Waarts, and Yung by relating perfectly secure VSS to *1-way perfectly-secure message transmission*.

LOWER BOUNDS FOR VSS

Theorem 1

Any perfectly secure VSS scheme satisfies $n > 3t$.

- Proved by Dolev, Dwork, Waarts, and Yung by relating perfectly secure VSS to *1-way perfectly-secure message transmission*.
- An alternative (and slightly easier) argument is by the reduction to perfectly-secure *reliable broadcast* over P2P channels.

LOWER BOUNDS FOR VSS

Theorem 1

Any perfectly secure VSS scheme satisfies $n > 3t$.

- Proved by Dolev, Dwork, Waarts, and Yung by relating perfectly secure VSS to *1-way perfectly-secure message transmission*.
- An alternative (and slightly easier) argument is by the reduction to perfectly-secure *reliable broadcast* over P2P channels.

Theorem 2

Perfectly secure VSS implies the existence of perfectly-secure reliable broadcast over P2P channels.

LOWER BOUNDS FOR VSS

Theorem 1

Any perfectly secure VSS scheme satisfies $n > 3t$.

- Proved by Dolev, Dwork, Waarts, and Yung by relating perfectly secure VSS to *1-way perfectly-secure message transmission*.
- An alternative (and slightly easier) argument is by the reduction to perfectly-secure *reliable broadcast* over P2P channels.

Theorem 2

Perfectly secure VSS implies the existence of perfectly-secure reliable broadcast over P2P channels.

Theorem 3 (Pease, Shostak, Lamport)

Perfectly secure reliable broadcast over P2P channels requires $n > 3t$.

LOWER BOUNDS FOR VSS

LOWER BOUNDS FOR VSS

- Since broadcast is expensive, many results wish to understand the round complexity of VSS.

LOWER BOUNDS FOR VSS

- Since broadcast is expensive, many results wish to understand the round complexity of VSS.

Theorem 4

Let $R \geq 1$ and $R' \leq R$ be integers. Then:

LOWER BOUNDS FOR VSS

- Since broadcast is expensive, many results wish to understand the round complexity of VSS.

Theorem 4

Let $R \geq 1$ and $R' \leq R$ be integers. Then:

- *If $R = 1$, there does not exist any perfectly secure VSS scheme with (R, R') rounds in the sharing phase if either (a) $t > 1$ (for arbitrary n), or (b) $t = 1$ and $n \leq 4$*

LOWER BOUNDS FOR VSS

- Since broadcast is expensive, many results wish to understand the round complexity of VSS.

Theorem 4

Let $R \geq 1$ and $R' \leq R$ be integers. Then:

- *If $R = 1$, there does not exist any perfectly secure VSS scheme with (R, R') rounds in the sharing phase if either (a) $t > 1$ (for arbitrary n), or (b) $t = 1$ and $n \leq 4$*
- *If $R = 2$, then perfectly secure VSS with (R, R') rounds in the sharing phase exists only if $n > 4t$.*

LOWER BOUNDS FOR VSS

- Since broadcast is expensive, many results wish to understand the round complexity of VSS.

Theorem 4

Let $R \geq 1$ and $R' \leq R$ be integers. Then:

- *If $R = 1$, there does not exist any perfectly secure VSS scheme with (R, R') rounds in the sharing phase if either (a) $t > 1$ (for arbitrary n), or (b) $t = 1$ and $n \leq 4$*
- *If $R = 2$, then perfectly secure VSS with (R, R') rounds in the sharing phase exists only if $n > 4t$.*
- *If $R \geq 3$, then perfectly secure VSS with (R, R') rounds in the sharing phase exists only if $n > 3t$.*

UPPER BOUNDS FOR VSS

Scheme	n	Round Complexity	Type	Sharing Semantic	Algebraic Structure	Communication Complexity
7BGW-VSS [12]	$n > 3t$	(7, 5)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
5BGW-VSS [33]	$n > 3t$	(5, 3)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
4GIKR-VSS [33]	$n > 3t$	(4, 3)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
3GIKR-VSS [33]	$n > 3t$	(3, 2)	Type-II	RSS	\mathbb{G}	$\mathcal{O}(n \cdot \binom{n}{t} \log \mathbb{G} + \mathcal{BC}(n \cdot \binom{n}{t} \log \mathbb{G}))$
3FGGRS-VSS [32]	$n > 3t$	(3, 2)	Type-I	Not Applicable	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
3KKK-VSS [39]	$n > 3t$	(3, 1)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
3AKP-VSS [3]	$n > 3t$	(3, 2)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
2GIKR-VSS [33]	$n > 4t$	(2, 1)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
1GIKR-VSS [33]	$n = 5, t = 1$	(1, 0)	Type-I	Not Applicable	\mathbb{F}	$\mathcal{O}(n \log \mathbb{F})$

Table 1: Summary of the sharing phase of the perfectly-secure VSS schemes, with \mathcal{BC} denoting communication over the broadcast channel.

UPPER BOUNDS FOR VSS

Scheme	n	Round Complexity	Type	Sharing Semantic	Algebraic Structure	Communication Complexity
7BGW-VSS [12]	$n > 3t$	(7, 5)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
5BGW-VSS [33]	$n > 3t$	(5, 3)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
4GIKR-VSS [33]	$n > 3t$	(4, 3)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
3GIKR-VSS [33]	$n > 3t$	(3, 2)	Type-II	RSS	\mathbb{G}	$\mathcal{O}(n \cdot \binom{n}{t} \log \mathbb{G} + \mathcal{BC}(n \cdot \binom{n}{t} \log \mathbb{G}))$
3FGGRS-VSS [32]	$n > 3t$	(3, 2)	Type-I	Not Applicable	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
3KKK-VSS [39]	$n > 3t$	(3, 1)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
3AKP-VSS [3]	$n > 3t$	(3, 2)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^3 \log \mathbb{F} + \mathcal{BC}(n^3 \log \mathbb{F}))$
2GIKR-VSS [33]	$n > 4t$	(2, 1)	Type-II	Shamir	\mathbb{F}	$\mathcal{O}(n^2 \log \mathbb{F} + \mathcal{BC}(n^2 \log \mathbb{F}))$
1GIKR-VSS [33]	$n = 5, t = 1$	(1, 0)	Type-I	Not Applicable	\mathbb{F}	$\mathcal{O}(n \log \mathbb{F})$

Table 1: Summary of the sharing phase of the perfectly-secure VSS schemes, with \mathcal{BC} denoting communication over the broadcast channel.

- Taken from <https://eprint.iacr.org/2021/445.pdf>

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.

→ Comp. unbounded
adversaries

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.
 - Increases the actual round complexity and/or number of bits communicated.

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.
 - Increases the actual round complexity and/or number of bits communicated.
 - Broadcast delivers messages with high probability, or with many rounds if you want messages guaranteed to be delivered.

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.
 - Increases the actual round complexity and/or number of bits communicated.
 - Broadcast delivers messages with high probability, or with many rounds if you want messages guaranteed to be delivered.
- Can also model in *asynchronous networks*.

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.
 - Increases the actual round complexity and/or number of bits communicated.
 - Broadcast delivers messages with high probability, or with many rounds if you want messages guaranteed to be delivered.
- Can also model in *asynchronous networks*.
 - Messages reach their recipients *eventually*.

NOTES ON UPPER AND LOWER BOUNDS

- All above results assume:
 - Perfectly secure VSS,
 - Synchronous rounds of communication,
 - Secure P2P channels, and
 - a Secure Broadcast Channel.
- Can replace Secure Broadcast with *reliable broadcast protocols* over P2P channels.
 - Increases the actual round complexity and/or number of bits communicated.
 - Broadcast delivers messages with high probability, or with many rounds if you want messages guaranteed to be delivered.
- Can also model in *asynchronous networks*.
 - Messages reach their recipients *eventually*.
- Can also model the network as *hybrid*: async phases and sync phases.

(SOME) OPEN PROBLEMS IN PERFECTLY SECURE VSS

- *Communication Complexity* of VSS (i.e., number of bits sent during the protocols).
 - 3-round *efficient* VSS schemes have $n \times$ more communication than ≥ 4 round schemes. Can this gap be closed?
 - Better than trivial lower bound on communication complexity of perfectly secure VSS?
- *Broadcast Complexity*: number of bits sent via broadcast.
 - All schemes with $n > 3t$ have broadcast complexity $O(L \cdot n^3 \log |\mathbb{F}|)$, where L is the number of secrets shared by the scheme.
 - For asynchronous VSS, there is a scheme with $O(n^2 \cdot \log(n))$ broadcast complexity (independent of L).
 - Can we get this same bound for the synchronous setting?

NEXT TIME: FUNCTION SECRET SHARING