

Administrative Details

Cornelia Caragea

Computer Science and Engineering
University of North Texas

June 9, 2016

Some Administrative Details

Instructor: Cornelia Caragea

My email: ccaragea@unt.edu

Prerequisites: basic knowledge on probability and statistics, data structures and algorithms

Class materials: will be made available at:

<http://www.cse.unt.edu/~ccaragea/kdsin16.html>

Required textbook:

Networks, Crowds, and Markets: Reasoning About a Highly Connected World
by David Easley and Jon Kleinberg

Available online at: <http://www.cs.cornell.edu/home/kleinber/networks-book/>

Required textbook:

Introduction to Information Retrieval
by Christopher D. Manning, Prabhakar Raghavan and Hinrich Schütze
Cambridge University Press, 2008.

Online version available at: <http://nlp.stanford.edu/IR-book/>

Recommended Books for Machine Learning

- *Pattern Recognition and Machine Learning*, Christopher Bishop
- *Machine Learning: A Probabilistic Approach*, Kevin Murphy
- *Machine Learning*, Tom Mitchell
- *The Elements of Statistical Learning: Data Mining, Inference and Prediction*, Trevor Hastie, Robert Tibshirani, Jerome Friedman

<http://www-stat.stanford.edu/~tibs/ElemStatLearn/>

Syllabus

From Easley and Kleinberg textbook:

- Part I: Graph Theory and Social Networks (Chapters 1-5)
 - Graphs
 - Strong and Weak Ties
 - Positive and Negative Relationships
- Part IV: Information Networks and the Web (Chapters 13,14)
 - The Structure of the Web
 - Link Analysis and Web Search
- Part VI Network Dynamics: Structural Models (Chapters 19,20)
 - Cascading Behavior in Networks
 - The Small-World Phenomenon

Additional material published in journals and conferences.

Requirements

- Class attendance and participation! 15%
- Several homework assignments! 15%
- One exam! 20%
- **A final project! 50%**
 - Implementation project
 - Literature review project - one paper summary
 - Trying various machine learning and social network software on a benchmark dataset

Why Class Participation

- “We learn:
10% of what we hear
30% of what we see
50% of what we see and hear
70% of what we discuss
80% of what we experience
95% of what we teach others.”
- “Teach me and I will forget;
show me and I may remember;
involve me and I will understand.”
Chinese Proverb.

Software Resources for Graphs

For visualization and basic network metrics:

- Gephi:
 - <http://gephi.org/>
 - Runs on Windows, Linux, Mac OS X.
 - Is open-source and free.
- Pajek:
 - <http://vlado.fmf.uni-lj.si/pub/networks/pajek/>
 - Runs on Windows.
 - Is free.
- NodeXL:
 - <http://nodexl.codeplex.com/>
 - Runs on Windows.
 - Is free, open-source template for Microsoft Excel 2007 and 2010.

Software Resources for Graphs

- Cytoscape:
 - <http://www.cytoscape.org/>
 - Runs on all platforms.
 - Is free, open-source, Java language based.
- NetworkX:
 - <http://networkx.github.com/>
 - Runs on all platforms.
 - Is free, open-source, Python language based.
- SoNIA:
 - <http://www.stanford.edu/group/sonia/>
 - Runs on all platforms.
 - Is free, open-source, Java language based.
- SNAP: Stanford Network Analysis Platform
 - <http://snap.stanford.edu/snap/>
 - Runs on all platforms.

Software Resources for Machine Learning

- Weka Java based ML package
- SVM Light
- LibSVM, LibLinear
- Mallet
- Torch, Theano, Caffe, Mocha: deep learning packages

Who Are You?

- Background?
- Research interests? List a few (research/CS/math/whatever) topics that interest you.
- Expectations from this course?