# CS 472 — Provably Correct Programming

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#### Questions

Nobody has responded yet.

Hang tight! Responses are coming in.

#### Interactive Theorem Provers

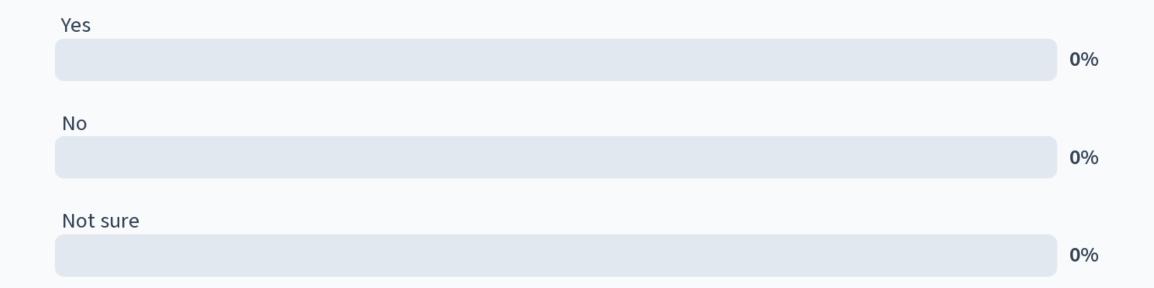
- In the theorem prover, we can:
- 1. Write definitions, in a math-like programming language
- 2. Write **proofs** about those definitions, using logic "tactics"
- 3. See the **proof state** at each point in a proof (what do we know? what do we still need to show?)
- 4. Automatically check that each step of our proofs is valid

## Writing Definitions in Coq

- The definition language of Coq is an OCaml-like functional programming language, called Gallina
- Key features: inductive types, pattern matching, and recursion
- Purpose is to define mathematical objects, not to write programs (though the two are often the same!)

See Basics.v from the textbook

#### Have you used a functional language with datatypes and pattern matching before?



## Inductive Definitions

sunday.

```
Inductive day :=
monday
 tuesday
 wednesday
                   day is a type
                   monday: day
 thursday
                   tuesday: day
 friday
                   saturday: day
 saturday
                   sunday: day
```

Types are sets! {monday, tuesday, ..., saturday, sunday} day is a set monday ∈ day tuesday ∈ day saturday ∈ day sunday ∈ day

### Exercise: nandb

- Complete the exercise "nandb" in Basics.v: fill in the definition of nandb, and prove that the examples work
- Submit your definition and example proofs for Exercise 1/10 on Gradescope

• It may help to refer to the definitions of negb, andb, and orb earlier in the file

## Inductive Definitions

How would you define the natural numbers?

#### Questions

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#### HW1: Basics.v

- Complete all the exercises in Basics.v (you may skip the one marked optional)
- You can run BasicsTest.v to make sure you've gotten all of them; there's also an autograder on Gradescope, though it checks more problems than were assigned
- Due Sunday 1/21 at 11:59 PM
- Submit via Gradescope