# CS 476 — Programming Language Design

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#### Questions

Nobody has responded yet.

Hang tight! Responses are coming in.

• Next step up from sum types: variants

- Can have any number of choices, and each one is named
- Choice ("field") names are like OCaml constructors!

```
L ::= ... | <|dent> L
        | (match L with
          | <|dent> <ident> -> L
          | <|dent> <ident> -> L)
T ::= ... | [ < Ident > of T; ...; < Ident > of T]
```

$$\frac{\Gamma \vdash l : \tau_i}{\Gamma \vdash C_i \ l : [C_1 \ \text{of} \ \tau_1; ...; C_i \ \text{of} \ \tau_i; ...; C_n \ \text{of} \ \tau_n]}$$

? 
$$\frac{?}{\Gamma \vdash (\mathsf{match} \ l \ \mathsf{with} \ C_1 \ x_1 \mathbin{-}\!\!> l_1 \mid \ldots \mid C_n \ x_n \mathbin{-}\!\!> l_n) : \tau }$$

$$\frac{\Gamma \vdash l : \tau_i}{\Gamma \vdash C_i \ l : [C_1 \ \text{of} \ \tau_1; ...; C_i \ \text{of} \ \tau_i; ...; C_n \ \text{of} \ \tau_n]}$$

$$\Gamma \vdash l : [C_1 \text{ of } \tau_1; \dots; C_n \text{ of } \tau_n]$$

$$\Gamma[x_1 \mapsto \tau_1] \vdash l_1 : \tau \dots \Gamma[x_n \mapsto \tau_n] \vdash l_n : \tau$$

$$\Gamma \vdash (\text{match } l \text{ with } C_1 x_1 -> l_1 \mid \dots \mid C_n x_n -> l_n) : \tau$$

C v is a value

$$\frac{l \to l'}{C \ l \to C \ l'}$$

$$(\mathsf{match}\ l\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to ?$$

C v is a value

$$\frac{l \to l'}{C \ l \to C \ l'}$$

$$\frac{l \to l'}{(\text{match } l \text{ with } C_1 \ x_1 \to l_1 \ | \ ... \ | \ C_n \ x_n \to l_n) \to (\text{match } l' \text{ with } C_1 \ x_1 \to l_1 \ | \ ... \ | \ C_n \ x_n \to l_n)}$$

 $(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$ 

```
match lookup gamma x with
| Some t -> subtype c t
| None -> false
```

Exercise: If lookup gamma x returns Some IntTy, what steps will this program take?

$$l \rightarrow l'$$

$$(\text{match } l \text{ with } C_1 x_1 \rightarrow l_1 \mid \dots \mid C_n x_n \rightarrow l_n) \rightarrow (\text{match } l' \text{ with } C_1 x_1 \rightarrow l_1 \mid \dots \mid C_n x_n \rightarrow l_n)$$

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match ... with | \text{ Some t -> subtype c t} | | None -> false  l \to l'  \overline{ (\text{match } l \text{ with } C_1 \ x_1 \ -> \ l_1 \ | \ ... \ | \ C_n \ x_n \ -> \ l_n) \to }  (match l' with C_1 \ x_1 \ -> \ l_1 \ | \ ... \ | \ C_n \ x_n \ -> \ l_n)
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match Some IntTy with | \text{ Some t -> subtype c t} | | None -> false l \to l' \overline{\text{(match $l$ with $C_1$ $x_1$ -> $l_1$ | ... | $C_n$ $x_n$ -> $l_n$)} \to \text{(match $l'$ with $C_1$ $x_1$ -> $l_1$ | ... | $C_n$ $x_n$ -> $l_n$)}
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match Some IntTy with |\begin{array}{c} \textbf{Some} \\ | \textbf{ Some} \\ | \textbf{ None} \\ -> \textbf{ false} \\ \hline \\ \hline (\textbf{match } l \textbf{ with } C_1 \textbf{ } x_1 -> l_1 \textbf{ } | \textbf{ } ... \textbf{ } | C_n \textbf{ } x_n -> l_n) \rightarrow \\ \\ \textbf{ (match } l' \textbf{ with } C_1 \textbf{ } x_1 -> l_1 \textbf{ } | \textbf{ } ... \textbf{ } | C_n \textbf{ } x_n -> l_n) \\ \hline \end{array}
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match Some IntTy with |\begin{array}{c} \text{Some} \\ | \text{ Some} \\ | \text{ None } -> \text{ false} \\ \\ \hline \\ \hline \\ \text{(match $l$ with $C_1$ $x_1 -> l_1$ | ... | $C_n$ $x_n -> l_n$)} \rightarrow \\ \\ \text{(match $l'$ with $C_1$ $x_1 -> l_1$ | ... | $C_n$ $x_n -> l_n$)} \\ \end{array}
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match Some IntTy with | \text{ Some } t \rightarrow \text{ subtype } c \ t \rightarrow [t \mapsto \text{ IntTy}] (\text{subtype } c \ t) \\ | \text{ None } -> \text{ false} \\ \hline \frac{l \rightarrow l'}{(\text{match } l \text{ with } C_1 \ x_1 \rightarrow l_1 \ | \ ... \ | C_n \ x_n \rightarrow l_n) \rightarrow (\text{match } l' \text{ with } C_1 \ x_1 \rightarrow l_1 \ | \ ... \ | C_n \ x_n \rightarrow l_n)}
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

```
match Some IntTy with |\begin{array}{c} \textbf{Some} \\ \textbf{Some} \\ \textbf{t} -> \textbf{subtype c t} \\ \textbf{t} \rightarrow \textbf{subtype c IntTy} \\ | \textbf{None -> false} \\ \hline \\ \textbf{(match } l \text{ with } C_1 \ x_1 -> l_1 \ | \ ... \ | \ C_n \ x_n -> l_n) \rightarrow \\ \textbf{(match } l' \text{ with } C_1 \ x_1 -> l_1 \ | \ ... \ | \ C_n \ x_n -> l_n) \\ \end{pmatrix}
```

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

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```
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        | (match L with
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T ::= ... | [ < Ident > of T; ...; < Ident > of T]
```

```
L ::= ... \mid < \text{Ident} > L \mid \text{ match } L \text{ with } ...

TD ::= (type < \text{ident} > = < \text{Ident} > of T \mid ... \mid < \text{Ident} > of T)

T ::= ... \mid < \text{ident} > D

P ::= TD ... TD L
```

type exp = Num of int | Add of exp \* exp

• Every inductive type has a name, so constructors can take the type being declared as an argument!

C v is a value

$$\frac{l \to l'}{C \ l \to C \ l'}$$

$$\frac{l \to l'}{(\text{match } l \text{ with } C_1 \ x_1 \to l_1 \ | \ ... \ | \ C_n \ x_n \to l_n) \to (\text{match } l' \text{ with } C_1 \ x_1 \to l_1 \ | \ ... \ | \ C_n \ x_n \to l_n)}$$

$$(\mathsf{match}\ C_i\ v\ \mathsf{with}\ C_1\ x_1 \to l_1\ |\ ...\ |\ C_n\ x_n \to l_n) \to [x_i \mapsto v]l_i$$

- ullet We can store type definitions in the type context  $\Gamma$
- $\bullet$   $\Gamma$  maps variables to types, type names to definitions

$$\frac{\text{lookup\_constr}(\Gamma, C) = (\text{type } t = C \text{ of } \tau \mid \dots) \quad \Gamma \vdash l : \tau}{\Gamma \vdash C \ l : t}$$

$$\Gamma \vdash l : [C_1 \text{ of } \tau_1; \dots; C_n \text{ of } \tau_n]$$

$$\Gamma[x_1 \mapsto \tau_1] \vdash l_1 : \tau \dots \Gamma[x_n \mapsto \tau_n] \vdash l_n : \tau$$

$$\Gamma \vdash (\text{match } l \text{ with } C_1 \mid x_1 \mid - > l_1 \mid \dots \mid C_n \mid x_n \mid - > l_n) : \tau$$

- *l* has to be of a variant type
- ullet The cases of the match should be the cases of l's type
- ullet Each case should return something of type au
  - where each case's variable gets the type of the constructor

$$\Gamma \vdash l : [C_1 \text{ of } \tau_1; \dots; C_n \text{ of } \tau_n]$$

$$\Gamma[x_1 \mapsto \tau_1] \vdash l_1 : \tau \dots \Gamma[x_n \mapsto \tau_n] \vdash l_n : \tau$$

$$\Gamma \vdash (\text{match } l \text{ with } C_1 \mid x_1 \mid - > l_1 \mid \dots \mid C_n \mid x_n \mid - > l_n) : \tau$$

- *l* has to be of an inductive type
- ullet The cases of the match should be the cases of l's type
- ullet Each case should return something of type au
  - where each case's variable gets the type of the constructor

$$\Gamma \vdash l : t \quad \Gamma(t) = (C_1 \text{ of } \tau_1 \mid \dots \mid C_n \text{ of } \tau_n)$$

$$\Gamma[x_1 \mapsto \tau_1] \vdash l_1 : \tau \dots \Gamma[x_n \mapsto \tau_n] \vdash l_n : \tau$$

$$\Gamma \vdash (\text{match } l \text{ with } C_1 \mid x_1 \mid \dots \mid C_n \mid x_n \mid x_n \mid t_n) : \tau$$

# Inductive Datatypes: Summary

- In OCaml (and most other functional languages), we can define datatypes with cases, and match on those cases
- Each datatype has a list of constructors, which build values of the type and are the patterns we match on
- Sum types: two constructors
- Variant types: any number of constructors, not recursive
- Inductive types: any number of constructors, recursive!
  - Because datatypes have names (*nominal types*), they can take instances of the same type as arguments

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#### PL Courses Next Semester

- CS 472: Provably Correct Programming
  - Logic, functional programming, proving programs correct
- CS 473: Compiler Design
  - Lexing and parsing, translation to assembly
- CS 474: Object-Oriented Languages and Environments
  - Much deeper study (without inference rules) of OO language features

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