# CS 476 — Programming Language Design

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#### Questions

Nobody has responded yet.

Hang tight! Responses are coming in.

- Exercise: Tell me something you've done for your project! Added cases to syntax, written semantic rules, read about related work, or anything else like that.
  - If you haven't started yet, this is the time to start!

switch(some expression){

```
case 0: <code for case 0>
     case 1: <code for case 1>
     default: <code for default case>
If the expression's value is 0, run case 0
If the expression doesn't match any of the cases, run the default case
```

```
switch(some expression){
     case 0: <code for case 0>
     case 1: <code for case 1>
     default: <code for default case>
E ::= ...
C::= ... | switch(E){ case <#>: C ... case <#>: C default: C }
```

```
C := ... \mid \mathsf{switch}(E) \{ \mathsf{case} < \# > : C ... \mathsf{case} < \# > : C \mathsf{default} : C \} \underbrace{(e, \rho) \Downarrow i_j}_{ (\mathsf{switch}(e) \{ \mathsf{case} \ i_1 : c_1 \ ... \mathsf{case} \ i_n : c_n \ \mathsf{default} : c \}, k, \rho) \rightarrow (c_j, k, \rho)}
```