

that first the restriction of X to C is a tangent vector field on C , because $X \cdot \nabla f_i = (\nabla f_1 \times \nabla f_2) \cdot \nabla f_i$ for $i=1,2$.
 So $(f_i \circ \alpha)'(t) = \nabla f_i(\alpha(t)) \cdot \dot{\alpha}(t) = \nabla f_i(\alpha(t)) \cdot X(\alpha(t)) = 0$. So $f_i \circ \alpha$ is constant, thus $\alpha(t) \in C$.

To make a map I onto C , ~~first of all~~, C must be connected. The proof is similar to the Thm 1 in Chapter 11, except the construction of rectangle B , we now construct

$A = \{ p_0 + s_1 v_1 + s_2 v_2 + r u \mid |s_i| < \varepsilon_i, |r| < \varepsilon_3 \}$ where $v_i = \nabla f_i(p_0), u = X(p_0)$. The $\varepsilon_1, \varepsilon_2, \varepsilon_3$ are chosen as follows. First, so that $J\vec{f}(p)$ is fully ranked for all $p \in A$. This is possible because $J\vec{f}(p_0)$ is fully ranked. Denote $g_r(s_1, s_2) = \vec{f}(p_0 + s_1 v_1 + s_2 v_2 + r u)$, then

$Jg_r = \begin{pmatrix} \nabla f_1 \\ \nabla f_2 \end{pmatrix} (v_1, v_2) = \begin{pmatrix} \nabla f_1 \\ \nabla f_2 \end{pmatrix} (\nabla f_1, \nabla f_2)$. As $\text{rank}(P'P) = \text{rank}(P) = \text{rank}(P')$, $\text{rank} \begin{pmatrix} \nabla f_1 \\ \nabla f_2 \end{pmatrix}_p = 2$ for $\forall p \in A$. So Jg_r is fully ranked for all $p \in A$. Applying ~~Inverse Function Thm~~ ^{Lagrange Mean Value Thm}, if r is chosen such that $\exists s_1, s_2$ s.t. $\vec{f}(p_0 + s_1 v_1 + s_2 v_2 + r u) = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix}$, then such s_1, s_2 are unique in $(-\varepsilon_1, \varepsilon_1) \times (-\varepsilon_2, \varepsilon_2)$.

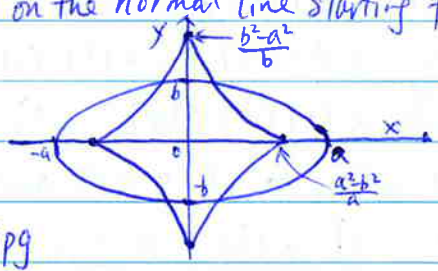
Now let $\gamma(t) = p_0 + h_0(t)u + h_1(t)v_1 + h_2(t)v_2$, where $h_0(t) = (v(t) - p_0) \cdot u / \|u\|^2$.
 $h_i(t) = (v(t) - p_0) \cdot v_i / \|v_i\|^2$ ($i=1,2$). h_1, h_2, h_0 are all smooth and $h_1(0) = h_2(0) = h_0(0) = 0$.

$h_0'(0) = \dot{\gamma}(0) \cdot u / \|u\|^2 = 1$ by definition that $\dot{\gamma}(0) = X(p_0) = u$. So we can choose $t_1 < 0 < t_2$ (small enough), s.t. $h_0'(t) > 0$, set $r_1 = h_0(t_1), r_2 = h_0(t_2)$, then for $\forall r \in (r_1, r_2), \exists! t \in (t_1, t_2)$, s.t. $h_0(t) = r$. Now construct $B = \{ p_0 + r u + s_1 v_1 + s_2 v_2 \mid r_1 < r < r_2, |s_i| < \varepsilon_i \}$ ($i=1,2$).
 $\forall p_0 + r u + s_1 v_1 + s_2 v_2 \in B \cap C$, then it's belonging to $B \Rightarrow \exists! t \in (t_1, t_2), h_0(t) = r$.

Its belonging to $C \Rightarrow \exists! s_1, s_2$ s.t. $p_0 + r u + s_1 v_1 + s_2 v_2 \in C$. Now that we know $p_0 + h_0(t)u + h_1(t)v_1 + h_2(t)v_2 \in C$, so $s_1 = h_1(t), s_2 = h_2(t)$. So $p_0 + r u + s_1 v_1 + s_2 v_2 \in \mathcal{V}$.
 i.e. $C \cap B \subseteq \mathcal{V}$.

16.1 (a) By using the rest of Ex 10.4 (b), at $p = (a \cos t, b \sin t)$, the curvature for outward orientation is $k(p) = -ab \left(\frac{a^2}{b^2} x^2 + \frac{b^2}{a^2} x_1^2 \right)^{-\frac{3}{2}}$, $N = (a^2 \sin^2 t + b^2 \cos^2 t)^{\frac{1}{2}} (b \cos t, a \sin t)$.

By applying Thm 1, the focal point on the normal line starting from p is $p + \frac{1}{k(p)} N(p)$
 $= \left(\frac{a^2 - b^2}{a} \cos^3 t, \frac{b^2 - a^2}{b} \sin^3 t \right)$



(b) For example of $a=2, b=1$, see <http://rsiase.anu.edu.au/~xzhang/reading/ex1601.jpg>

16.2 (a) Only need to prove that for q sufficiently close to p , $N(p)$ and $N(q)$ are not parallel in \mathbb{R}^2 .
 Otherwise, for $\forall k \in \mathbb{Z}^+, \exists q_k \in C \cap \mathcal{E}(p, \varepsilon)$ (the ε -ball about p), such that $N(p)$ and $N(q_k)$ are parallel. But as N is smooth, $\|N(p) - N(q_k)\| = 0$ or 2 , in the neighborhood close enough to p , $\|N(p) - N(q_k)\|$ must be less than an arbitrary small positive number. So $N(q_k) = N(p)$, so $\frac{N(q_k) - N(p)}{JN(p) \cdot \frac{(q_k - p)}{\|q_k - p\|}} = 0$. As $\frac{(q_k - p)}{\|q_k - p\|} \in S^1$ which is compact, $(\lambda_k \in (0,1))$